

star wars fallen order trophy guide

star wars fallen order trophy guide is the ultimate resource for trophy hunters and completionists seeking to unlock every achievement in Star Wars Jedi: Fallen Order. This guide covers everything you need to know, including a breakdown of all trophies, strategies for earning the Platinum, collectible locations, and tips for mastering combat and exploration. Whether you're a newcomer or a seasoned player revisiting the galaxy, you'll find step-by-step instructions for challenging trophies, hints to avoid common pitfalls, and advice for efficient playthroughs. Learn how to gather all secrets across planets, overcome boss battles, and maximize your progress with proven techniques. This article is SEO-optimized, informative, and designed to help you achieve 100% completion in Star Wars Jedi: Fallen Order. Continue reading to discover a structured approach to every trophy, empowering you to become a true Jedi Master.

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Overview of Star Wars Fallen Order Trophy System

Star Wars Jedi: Fallen Order features a robust trophy system designed to challenge players across various gameplay aspects. The game offers a total of 40 trophies, including the coveted Platinum trophy for unlocking all others. These trophies are distributed among story progression, collectibles, combat mastery, exploration, and skill usage. Understanding the structure of the trophy list is crucial for a smooth completion journey.

Players will find that trophies are generally divided into categories: automatic unlocks as you progress through the main story, those requiring you to find hidden secrets or collectibles, and others that test your combat and platforming prowess. Each trophy encourages exploration, mastery of Jedi abilities, and engagement with the lush environments across different planets.

General Tips for Trophy Hunting

Efficient trophy hunting in Star Wars Fallen Order requires strategic planning and awareness of game mechanics. While most trophies can be earned in a single playthrough, some are easier to obtain if you focus on them early. Utilizing a checklist and understanding the missable trophies ensures that no achievement is left behind.

- Play on any difficulty: Trophies are not tied to difficulty level, so you can choose Story Mode for easier combat.
- Explore thoroughly: Many trophies are linked to collectibles and secrets, so investigate every

corner.

- Scan everything: Use BD-1 to scan objects and enemies for databank entries.
- Upgrade abilities: Unlock new Force powers and lightsaber skills to access previously unreachable areas.
- Backtrack: Return to earlier planets with upgraded abilities to find missed collectibles.

Story-Related Trophies

Main Story Completion

Several trophies unlock automatically as you progress through the main narrative of Star Wars Jedi: Fallen Order. These include achievements for completing chapters, defeating key bosses, and uncovering major plot points. No trophy associated with the story is missable, allowing players to focus on the experience without concern for skipping achievements.

Major Boss Battles

Defeating prominent foes such as the Second Sister and Ninth Sister are essential for story progression, each rewarding a trophy. These encounters test your combat skills and mastery of lightsaber techniques. Preparation and understanding enemy patterns are key to overcoming these challenges efficiently.

Collectible Trophies and Locations

Types of Collectibles

Collectibles play a significant role in the Fallen Order trophy guide. The game features several collectible categories: Force Echoes, Chests, Secrets, Stim Canisters, and Databank entries. Each collectible type contributes to specific trophies and overall completion percentage.

Locations and Tracking

Every planet in the game—Bogano, Zeffo, Kashyyyk, Dathomir, and Ilum—has its own set of collectibles. Use the in-game map to track progress and revisit areas after acquiring new powers. Some collectibles are gated behind abilities such as double jump or wall run, so periodic backtracking is essential.

1. Bogano: Focus on Force Echoes and Chests early with basic abilities.
2. Zeffo: Contains the largest number of collectibles, many requiring advanced powers.
3. Kashyyyk: Secrets and Chests are accessible after story events unlock new paths.
4. Dathomir: Challenging enemies guard valuable secrets and Stim Canisters.
5. Ilum: Fewer collectibles but essential for full completion.

Combat and Skill-Based Trophies

Skillful Combat Achievements

Combat trophies reward players for mastering Jedi abilities and executing specific maneuvers. Examples include defeating enemies with certain Force powers, parrying attacks, and using combination skills. Practice and experimentation with different abilities will help unlock these achievements.

Combination and Environmental Trophies

Some trophies require creative use of the environment or chaining abilities. For instance, achieving kills with environmental hazards or combining Force powers for unique effects. These trophies encourage players to think outside the box and utilize all tools at their disposal.

Planet-Specific Trophies

Bogano Trophies

Bogano, the game's starting planet, offers several trophies linked to exploration and collectibles. Achievements include finding all secrets and scanning unique creatures. Early game skills are sufficient for some, but advanced powers unlock additional areas.

Zeffo Trophies

Zeffo is rich in both story and collectibles. Trophies here often require revisiting areas after unlocking new abilities, as certain sections are inaccessible during the first visit. Databank entries and secret locations are vital for full completion.

Kashyyyk Trophies

Kashyyyk's trophies emphasize exploration and interaction with the environment. Players must locate hidden chests, rescue Wookiees, and scan unique flora and fauna. Some achievements are easier post-story when all paths are open.

Dathomir and Ilum Trophies

Dathomir presents challenging combat and platforming trophies, while Ilum focuses on story progression and a handful of collectibles. Mastery of traversal abilities is crucial for these planets.

Missable and Challenging Trophies

Missable Trophy Risks

While most trophies are obtainable post-game, a few can be missed if not approached correctly. For example, certain enemy scans are only available during specific encounters. It's recommended to scan every new enemy and object upon first meeting.

Challenging Achievements

Some of the most difficult trophies involve flawless combat, defeating powerful enemies without taking damage, or completing platforming sections without error. Persistence and skill development are necessary for these achievements.

- Practice parrying and dodging to master combat trophies.
- Use meditation points to retry difficult sections.
- Review trophy requirements before engaging unique enemies or bosses.

Efficient Trophy Roadmap

Planning your trophy journey in Star Wars Jedi: Fallen Order ensures efficient progress and minimizes backtracking. Start by completing the story to unlock all abilities, then focus on collectible cleanup and combat trophies. Keeping detailed notes and marking missed areas helps streamline the process.

1. Complete the story campaign first.
2. Revisit planets for collectibles with all abilities unlocked.
3. Scan enemies and objects for databank trophies.
4. Attempt combat and skill-based trophies with upgraded powers.
5. Double-check for missable trophies before finalizing your run.

Following this roadmap will guide you toward the Platinum trophy with minimal frustration and ensure

that every achievement is within reach.

Frequently Asked Questions

Q: How many trophies are in Star Wars Jedi: Fallen Order?

A: There are 40 trophies in total, including the Platinum trophy, distributed among story, collectibles, combat, and skill achievements.

Q: Can all trophies be earned in one playthrough?

A: Yes, with careful planning, all trophies can be unlocked in a single playthrough. Most are not missable, but scanning every enemy and object is crucial.

Q: Is difficulty level important for trophies?

A: No, you can earn all trophies on any difficulty level, including the easiest setting, which makes combat-related trophies more accessible.

Q: What is the hardest trophy to unlock?

A: The most challenging trophies often involve defeating powerful enemies without taking damage or completing complex platforming sections.

Q: Are there any missable trophies?

A: A few trophies are missable, primarily those linked to scanning unique enemies that appear only once. Scanning everything during gameplay is recommended.

Q: How do I track collectible progress?

A: Use the in-game map and menu to monitor collectible completion on each planet. Revisit locations after unlocking new abilities.

Q: Can I get trophies in New Game Plus mode?

A: Yes, trophies can be unlocked in New Game Plus, allowing you to replay with previously acquired abilities and collectibles.

Q: What are some tips for combat trophies?

A: Practice parrying, use Force powers creatively, and play on lower difficulty settings to make combat trophies easier to achieve.

Q: Do I need to finish the game to access all areas?

A: Completing the story unlocks all Jedi abilities, making it possible to access previously blocked areas and collect missed items.

Q: How long does it take to earn the Platinum trophy?

A: Most players can expect to earn the Platinum trophy in 25–35 hours, depending on exploration and familiarity with the game.

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