

mcdonalds cashier training games

mcdonalds cashier training games are an essential part of modern employee onboarding and skill development within the fast-food industry. This article provides a comprehensive overview of how interactive training games are revolutionizing cashier training at McDonald's, focusing on their design, implementation, benefits, and real-world outcomes. Readers will discover the core features of cashier training games, their impact on employee performance, and best practices for integrating gamified learning solutions into restaurant operations. By exploring various game formats and technologies, the article highlights how McDonald's leverages digital innovation to enhance customer service, accuracy, and speed at the register. Whether you are an HR manager, restaurant owner, or aspiring crew member, this guide offers actionable insights into the future of cashier training. Continue reading to explore the key aspects of mcdonalds cashier training games and their influence on operational excellence.

- Understanding McDonald's Cashier Training Games
- Key Features of Effective Cashier Training Games
- Benefits of Gamified Training for Cashiers
- Types of Cashier Training Games Used at McDonald's
- Implementation Strategies for Training Games
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- Best Practices for Successful Cashier Training
- Future Trends in McDonald's Cashier Training Games

Understanding McDonald's Cashier Training Games

McDonald's cashier training games are specially designed digital tools and simulations aimed at teaching new employees the essential skills needed for front-line customer service. These interactive games replicate real-world scenarios, allowing trainees to practice order taking, payment processing, and customer interaction in a controlled, risk-free environment. By incorporating gaming elements into training, McDonald's ensures that learning is both engaging and effective, helping new hires build confidence before they interact with actual customers. The use of cashier training games reflects the brand's commitment to innovation in workforce development and operational efficiency.

Training games at McDonald's are tailored to address the unique challenges faced by cashiers, such as handling complex orders, managing high-volume transactions, and maintaining accuracy under pressure. By simulating the pace and demands of a busy restaurant, these games prepare employees

to deliver high-quality service from day one. The digital format also allows for consistent training standards across multiple locations, ensuring all cashiers receive the same quality education regardless of where they work.

Key Features of Effective Cashier Training Games

McDonald's cashier training games incorporate several core features to maximize their educational value and user engagement. These features are designed to address both technical skills and soft skills required for cashier success. The following elements are commonly found in effective training games:

- Realistic order entry and menu navigation
- Simulated payment processing and change calculation
- Time-based challenges to encourage speed and accuracy
- Customer service scenarios, including handling complaints
- Instant feedback and performance scoring
- Progress tracking and achievement badges

These components ensure that trainees can practice all aspects of the cashier role in a safe, supportive environment. By receiving immediate feedback, employees can quickly identify areas for improvement and develop their skills at their own pace.

Benefits of Gamified Training for Cashiers

The adoption of McDonald's cashier training games brings numerous benefits to both employees and management. Gamified learning promotes active participation, increases retention of key concepts, and fosters a positive attitude toward training. Employees are more likely to engage with learning materials that are interactive and fun, leading to better outcomes compared to traditional training methods.

From a business perspective, cashier training games help minimize onboarding time and reduce errors on the job. New hires can master essential skills more quickly, resulting in improved customer experiences and higher transaction accuracy. Gamification also supports ongoing learning, enabling experienced employees to refresh their skills and stay updated with menu changes or new procedures.

Types of Cashier Training Games Used at McDonald's

McDonald's utilizes various types of cashier training games, each designed to address specific aspects of the cashier role. These games can be categorized based on their format and learning objectives:

1. **Simulation Games:** These games recreate the point-of-sale system and customer interactions, allowing trainees to process orders and payments in a virtual setting.
2. **Role-Playing Scenarios:** Games that focus on soft skills, such as greeting customers, handling complaints, and resolving conflicts.
3. **Speed and Accuracy Challenges:** Timed exercises that test employees' ability to complete transactions quickly and correctly.
4. **Menu Mastery Quizzes:** Interactive quizzes that cover menu items, ingredients, and special promotions.
5. **Team-Based Competitions:** Multiplayer games that encourage collaboration and friendly competition among staff members.

By offering a diverse range of training games, McDonald's ensures that all facets of cashier responsibilities are covered, from technical proficiency to customer service excellence.

Implementation Strategies for Training Games

Successful deployment of McDonald's cashier training games requires careful planning and integration into existing onboarding processes. McDonald's typically introduces these games during new hire orientation, allowing trainees to familiarize themselves with the system before working at the register. The games are accessible via tablets, computers, or point-of-sale terminals, providing flexibility for different learning environments.

Managers play a crucial role in monitoring progress and providing support during training. Regular assessments are conducted to ensure that employees meet performance standards before advancing to live customer interactions. Continuous access to training games is often provided, enabling staff to practice and refresh their knowledge as needed throughout their employment.

Impact on Employee Performance and Customer Satisfaction

The integration of cashier training games at McDonald's has led to measurable improvements in employee performance and customer satisfaction. Employees trained with gamified tools

demonstrate higher accuracy rates, faster transaction times, and greater confidence when interacting with customers. These outcomes contribute to a smoother workflow, reduced wait times, and fewer mistakes at the register.

Customer feedback also reflects the positive impact of enhanced cashier training. Guests report more efficient service, friendly interactions, and a greater likelihood of return visits. By investing in innovative training solutions, McDonald's strengthens its reputation for quality service and operational excellence.

Best Practices for Successful Cashier Training

To maximize the effectiveness of McDonald's cashier training games, managers and trainers should adhere to several best practices. These strategies help ensure that training is engaging, relevant, and aligned with business goals:

- Customize training modules to match local menu offerings and procedures
- Encourage regular practice and refresher sessions
- Provide immediate feedback and recognition for achievements
- Foster a supportive learning environment
- Integrate training games with other onboarding materials
- Track employee progress and adjust training as needed

Adhering to these best practices helps create a culture of continuous learning and improvement, ensuring that all cashiers are equipped to deliver exceptional service.

Future Trends in McDonald's Cashier Training Games

As digital technology evolves, the future of McDonald's cashier training games promises even greater innovation and effectiveness. Emerging trends include the use of artificial intelligence to personalize training experiences, virtual reality simulations for immersive learning, and advanced analytics to monitor employee progress. McDonald's continues to invest in cutting-edge solutions to maintain its leadership in workforce development and customer service.

These advancements will further support the brand's mission to deliver fast, accurate, and friendly service at every restaurant. By staying ahead of industry trends, McDonald's ensures that its employees receive the best possible training, ultimately benefiting both staff and customers.

Q: What are McDonald's cashier training games?

A: McDonald's cashier training games are interactive digital tools designed to teach new employees essential skills for handling customer transactions, order entry, and payment processing through simulated scenarios and challenges.

Q: How do cashier training games improve employee performance?

A: These games provide hands-on practice in a risk-free environment, allowing employees to build confidence, increase accuracy, and develop speed before working with real customers.

Q: What types of skills are taught through McDonald's cashier training games?

A: Skills include menu navigation, order entry, payment processing, customer service, handling complaints, and time management.

Q: Are cashier training games used for ongoing training or only for new hires?

A: While primarily used for new employee onboarding, cashier training games are also available for ongoing learning, refresher courses, and skill updates.

Q: What technology platforms support McDonald's training games?

A: Training games are typically accessible on tablets, computers, and point-of-sale terminals, allowing flexibility for different restaurant environments.

Q: Do cashier training games cover customer service scenarios?

A: Yes, many games include role-playing scenarios and challenges focused on customer interaction, complaint resolution, and service excellence.

Q: What are the main benefits of gamified training for McDonald's cashiers?

A: Benefits include increased engagement, faster skill acquisition, higher retention rates, improved accuracy, and a more positive training experience.

Q: How are employees assessed using cashier training games?

A: Employees receive instant feedback, performance scores, and progress tracking to evaluate their proficiency before advancing to live customer service.

Q: Will McDonald's continue to innovate its cashier training games?

A: Yes, McDonald's is investing in advanced technologies like AI and virtual reality to further enhance its cashier training programs.

Q: Can these training games be customized for local menus and procedures?

A: Absolutely, training modules can be tailored to reflect regional menu offerings, local promotions, and specific operational procedures.

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McDonald's Cashier Training Games: Level Up Your Crew's Skills

Are you a McDonald's manager looking for innovative ways to train your cashiers? Tired of the same old rote learning methods that leave your team feeling bored and unengaged? This blog post dives deep into the world of gamified training for McDonald's cashiers, exploring effective strategies and resources to boost efficiency, accuracy, and ultimately, customer satisfaction. We'll go beyond the standard training manual and uncover engaging methods to turn learning into a fun and rewarding experience. Get ready to level up your crew's performance with McDonald's cashier training games!

Why Gamify Your Cashier Training?

Traditional cashier training methods often involve lengthy manuals and repetitive practice. This can lead to disengagement, poor knowledge retention, and ultimately, slower service and increased errors. Gamification, on the other hand, transforms the learning process into an interactive and motivating experience. By incorporating game mechanics like points, rewards, leaderboards, and challenges, you can significantly improve:

Knowledge Retention: Games make learning more memorable and engaging, leading to better knowledge retention and faster proficiency.

Employee Engagement: Gamified training boosts morale and motivation, making employees more enthusiastic about learning and improving their skills.

Speed and Accuracy: Through practice and competition, cashiers can improve their speed and accuracy in handling transactions.

Problem-Solving Skills: Many games incorporate scenarios that test problem-solving skills, preparing cashiers for unexpected situations.

Reduced Training Time: Engaging games can often lead to faster learning and quicker proficiency compared to traditional methods.

The Power of Interactive Learning

Think about it: Learning to use a new app is much easier and more fun when you're guided through interactive tutorials and rewarded for completing tasks. Applying this same principle to cashier training can transform the experience for your employees. Instead of passively reading a manual, they actively participate in scenarios that mirror real-world situations.

Types of McDonald's Cashier Training Games

While McDonald's doesn't officially provide branded games, you can create highly effective training using readily available resources and adapting them to your specific needs. Consider these game formats:

1. Simulation Games:

Develop scenarios that mimic real-world cashier interactions. Use role-playing or virtual reality simulations to practice handling different customer types, transactions, and potential problems (e.g., incorrect orders, payment issues, customer complaints). These can be created using simple tools or even through role-playing exercises.

2. Quizzes and Trivia:

Test knowledge of menu items, prices, promotional offers, and procedures. Utilize online quiz platforms or create your own using presentation software. Incorporate leaderboards to add a competitive element.

3. Point-Based Systems:

Award points for completing training modules, mastering skills, and achieving accuracy targets. Accumulated points can be redeemed for rewards, such as extra breaks, gift cards, or recognition in team meetings.

4. Time-Challenge Games:

Set time limits for completing specific tasks, such as processing a certain number of orders or handling a series of complex transactions. This helps improve speed and efficiency under pressure.

5. Scenario-Based Challenges:

Present cashiers with realistic challenges, such as managing a rush hour or handling a difficult customer interaction. Debrief afterward to discuss solutions and best practices.

Tools and Resources for Creating Your Games

You don't need expensive software to create engaging cashier training games. Several affordable or free options are available:

Google Forms: Create interactive quizzes and surveys to assess knowledge.

Kahoot!: A popular platform for creating fun and interactive quizzes and games.

PowerPoint/Google Slides: Develop engaging presentations with scenarios and interactive elements.

Prezi: Create visually appealing presentations with engaging transitions.

Simple Role-Playing: Sometimes the most effective training is through hands-on, real-life simulation with colleagues.

Measuring the Effectiveness of Your Games

Track key metrics to measure the success of your gamified training program:

Employee Feedback: Gather feedback to identify areas for improvement and ensure engagement.

Transaction Speed and Accuracy: Monitor cashier performance to gauge improvements in efficiency and accuracy.

Customer Satisfaction Scores: Observe if improved cashier skills translate to higher customer

satisfaction.

Reduction in Errors: Track the frequency of errors to see the impact of training.

Conclusion

Implementing gamified training for your McDonald's cashiers can significantly enhance employee engagement, knowledge retention, and overall performance. By utilizing readily available tools and adapting creative game formats, you can create a fun and effective learning experience that boosts efficiency and improves customer satisfaction. Remember to measure your results and continuously refine your training approach for optimal impact.

FAQs

1. Can I adapt existing games for McDonald's cashier training? Yes, many existing educational games can be adapted to focus on McDonald's-specific procedures and menu items. Focus on adapting the rules and scenarios to your specific needs.
2. How much time should I allocate to gamified training? The ideal duration depends on your team's needs and the complexity of the games. Start with shorter, focused sessions and gradually increase the duration as needed.
3. What if my cashiers are resistant to gamified training? Address concerns openly and highlight the benefits of gamified learning. Start with smaller, less intense games to build confidence and positive associations.
4. What rewards are most effective for motivating cashiers? Consider a variety of rewards, such as gift cards, extra breaks, public recognition, or opportunities for advancement. Tailor rewards to the preferences of your team.
5. How can I ensure the games are inclusive and accessible to all employees? Ensure your chosen platforms and game designs are accessible to employees with disabilities. Consider diverse learning styles and provide options for different learning preferences.

McDonald's Cashier Training Games: Level Up Your Skills Before Your First Shift

Are you gearing up for your first day as a McDonald's cashier? Feeling a little nervous about handling the register, navigating the menu, and dealing with customers? Don't worry! Before you even step foot into the restaurant, you can significantly boost your confidence and preparedness with effective training games. This blog post dives into the world of McDonald's cashier training

games, exploring both official resources and creative ways to practice your skills at home. We'll cover everything from online simulations to role-playing exercises, ensuring you're ready to ace your training and provide stellar customer service.

H2: Official McDonald's Cashier Training Resources

While McDonald's doesn't publicly offer standalone "games" in the traditional sense, their extensive employee training program includes interactive modules that function as engaging, gamified learning experiences. These resources are typically accessed through the company's internal learning management system (LMS) and aren't available to the public. These official resources often incorporate:

Interactive Tutorials: Step-by-step guides on operating the point-of-sale (POS) system, with interactive elements to reinforce learning.

Scenario-Based Training: Virtual simulations presenting real-life customer interactions, requiring you to make decisions and respond appropriately. These simulations often test your knowledge of the menu, pricing, and order processing.

Knowledge Checks and Quizzes: Regular assessments to track your progress and identify areas needing further attention. These often use a quiz format to reinforce learning.

H2: Creating Your Own McDonald's Cashier Training Games at Home

While access to McDonald's internal training resources is limited, you can still benefit from effective self-training using readily available tools. Here are some ideas for creating your own effective "games" to prepare for your cashier role:

H3: The Menu Master Challenge

This game focuses on mastering the McDonald's menu. Download a menu (easily found online) and create flashcards with item names and prices. Test yourself regularly on identifying items, their costs, and any available meal deals. You can even time yourself to simulate the pressure of a busy shift. A more advanced version involves creating complex orders from descriptions, reinforcing your order-taking skills.

H3: The POS Simulator

While a fully functional POS system simulator might be unavailable, you can create a simplified version. Use a notebook or spreadsheet to represent the register. Write down sample orders, practice calculating totals, including taxes and discounts, and simulate processing payments (cash, card, mobile). This helps you internalize the process of handling transactions efficiently and

accurately.

H3: Role-Playing with Friends and Family

Practice makes perfect! Enlist the help of friends or family members to simulate customer interactions. Have them place orders, ask questions, and even present challenging scenarios (e.g., incorrect orders, special requests, complaints). This will improve your communication, problem-solving, and customer service skills. This is especially helpful for practicing handling difficult customers.

H3: Online Resources and Apps

While dedicated McDonald's cashier training games are rare, explore general customer service or retail training apps available online. These apps often provide simulated customer interactions and scenarios which, though not specific to McDonald's, will improve relevant skills.

H2: Beyond the Register: Essential Skills for Success

Being a successful McDonald's cashier involves more than just operating the POS system. Remember to focus on these crucial skills as part of your training:

Effective Communication: Practice clear and concise communication. Ensure you can understand and respond to customer requests accurately.

Order Accuracy: Double-check orders to avoid mistakes and ensure customer satisfaction.

Time Management: Learn to efficiently manage your time during busy periods.

Problem Solving: Be prepared to handle unexpected situations and resolve customer issues calmly and professionally.

Teamwork: Understand your role within the team and collaborate effectively with colleagues.

H2: The Importance of On-the-Job Training

Remember that all the preparation in the world cannot fully replace on-the-job training. McDonald's provides comprehensive training to new employees, offering practical experience and guidance. Be attentive during your training sessions, ask questions, and actively participate in all learning opportunities.

Conclusion

Mastering the role of a McDonald's cashier requires a combination of theoretical knowledge and practical skills. While official training resources are invaluable, the strategies outlined in this post can help you significantly enhance your preparedness. By combining self-study with hands-on practice, you can confidently approach your first shift, prepared to provide excellent customer service and contribute to a successful team. Remember, consistent practice and a positive attitude are key to success!

FAQs

1. Are there any mobile apps specifically for McDonald's cashier training? Not officially, but general retail or customer service training apps can be beneficial.
2. What should I do if I make a mistake during training? Don't panic! Mistakes are learning opportunities. Ask for clarification and feedback from your trainer.
3. How can I improve my speed at the register? Practice consistently using the POS system, focusing on efficiency and accuracy.
4. What are some common customer complaints I should be prepared for? Incorrect orders, long wait times, and issues with payment methods are common. Practice handling these calmly and professionally.
5. Is there a specific dress code for McDonald's employees during training? Yes, typically you'll be asked to adhere to the standard employee uniform policy, even during the initial training period. Check with your manager for specific guidelines.

mcdonalds cashier training games: Golden Opportunity Cody Teets, 2012-07-31 Golden Opportunities is a collection of over two dozen profiles of people who launched their very successful careers with McDonalds. The book also includes 12 key "principles for success" that led to such remarkable careers as Katie Kouric's, Jay Leno's, and Jeff Bezos'. All of these individuals started their job path based on the foundations of their first job at their hometown McDonald's. Author, Cody Teets, Vice President of McDonald's and VP/general manager of the Rocky Mountain Region, also made her way up from crew member to corporate office. What do 20 million Americans have in common with Tonight Show host Jay Leno, Amazon.com founder Jeff Bezos, actress Andie MacDowell, and former White House chief of staff Andrew Card? They all started their working careers at a McDonald's restaurant, learning some of the most important lessons of their lives. Golden Opportunity is a myth-busting collection of 44 profiles of people who went from flipping burgers to building remarkable careers in business, the arts, politics, science, the military, and sports. Over the past six decades, millions of teens have earned their first paychecks under the Golden Arches. Whether they stayed for a year or a career, they learned work habits, basic skills, and the business principles that have made McDonald's one of the best-run companies in the world. Their journeys remind us that at the beginning of every success story there is the first paycheck from the first "real" job. That first job is not a dead end, it is a young person's rite of passage into adult responsibility. The author's compelling personal story—growing up in modest circumstances with a strong work ethic—gives a unique voice to the experiences of leading entrepreneurs, entertainment figures, and others who represent a cross section of American enterprise. They recall

what they learned in their first jobs at McDonald's and how those lessons helped them build their remarkable careers. Including a foreword by Willard Scott—the original Ronald McDonald—and the 10 Golden Opportunity Keys to Success, this collection of stories will leave you wondering what today's burger flippers will achieve tomorrow. Visit GoldenOpportunityBook.com to learn more and share your own story.

mcdonalds cashier training games: *Fast Food Nation* Eric Schlosser, 2012 An exploration of the fast food industry in the United States, from its roots to its long-term consequences.

mcdonalds cashier training games: *Ask a Manager* Alison Green, 2018-05-01 From the creator of the popular website Ask a Manager and New York's work-advice columnist comes a witty, practical guide to 200 difficult professional conversations—featuring all-new advice! There's a reason Alison Green has been called "the Dear Abby of the work world." Ten years as a workplace-advice columnist have taught her that people avoid awkward conversations in the office because they simply don't know what to say. Thankfully, Green does—and in this incredibly helpful book, she tackles the tough discussions you may need to have during your career. You'll learn what to say when • coworkers push their work on you—then take credit for it • you accidentally trash-talk someone in an email then hit "reply all" • you're being micromanaged—or not being managed at all • you catch a colleague in a lie • your boss seems unhappy with your work • your cubemate's loud speakerphone is making you homicidal • you got drunk at the holiday party Praise for Ask a Manager "A must-read for anyone who works . . . [Alison Green's] advice boils down to the idea that you should be professional (even when others are not) and that communicating in a straightforward manner with candor and kindness will get you far, no matter where you work."—Booklist (starred review) "The author's friendly, warm, no-nonsense writing is a pleasure to read, and her advice can be widely applied to relationships in all areas of readers' lives. Ideal for anyone new to the job market or new to management, or anyone hoping to improve their work experience."—Library Journal (starred review) "I am a huge fan of Alison Green's Ask a Manager column. This book is even better. It teaches us how to deal with many of the most vexing big and little problems in our workplaces—and to do so with grace, confidence, and a sense of humor."—Robert Sutton, Stanford professor and author of *The No Asshole Rule* and *The Asshole Survival Guide* "Ask a Manager is the ultimate playbook for navigating the traditional workforce in a diplomatic but firm way."—Erin Lowry, author of *Broke Millennial: Stop Scraping By and Get Your Financial Life Together*

mcdonalds cashier training games: *You Can Do Anything* George Anders, 2017-08-08 In a tech-dominated world, the most needed degrees are the most surprising: the liberal arts. Did you take the right classes in college? Will your major help you get the right job offers? For more than a decade, the national spotlight has focused on science and engineering as the only reliable choice for finding a successful post-grad career. Our destinies have been reduced to a caricature: learn to write computer code or end up behind a counter, pouring coffee. Quietly, though, a different path to success has been taking shape. In *You Can Do Anything*, George Anders explains the remarkable power of a liberal arts education - and the ways it can open the door to thousands of cutting-edge jobs every week. The key insight: curiosity, creativity, and empathy aren't unruly traits that must be reined in. You can be yourself, as an English major, and thrive in sales. You can segue from anthropology into the booming new field of user research; from classics into management consulting, and from philosophy into high-stakes investing. At any stage of your career, you can bring a humanist's grace to our rapidly evolving high-tech future. And if you know how to attack the job market, your opportunities will be vast. In this book, you will learn why resume-writing is fading in importance and why telling your story is taking its place. You will learn how to create jobs that don't exist yet, and to translate your campus achievements into a new style of expression that will make employers' eyes light up. You will discover why people who start in eccentric first jobs - and then make their own luck - so often race ahead of peers whose post-college hunt focuses only on security and starting pay. You will be ready for anything.

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mcdonalds cashier training games: The Cult of Smart Fredrik deBoer, 2020-08-04 Named one of Vulture's Top 10 Best Books of 2020! Leftist firebrand Fredrik deBoer exposes the lie at the heart of our educational system and demands top-to-bottom reform. Everyone agrees that education is the key to creating a more just and equal world, and that our schools are broken and failing. Proposed reforms variously target incompetent teachers, corrupt union practices, or outdated curricula, but no one acknowledges a scientifically-proven fact that we all understand intuitively: Academic potential varies between individuals, and cannot be dramatically improved. In *The Cult of Smart*, educator and outspoken leftist Fredrik deBoer exposes this omission as the central flaw of our entire society, which has created and perpetuated an unjust class structure based on intellectual ability. Since cognitive talent varies from person to person, our education system can never create equal opportunity for all. Instead, it teaches our children that hierarchy and competition are natural, and that human value should be based on intelligence. These ideas are counter to everything that the left believes, but until they acknowledge the existence of individual cognitive differences, progressives remain complicit in keeping the status quo in place. This passionate, voice-driven manifesto demands that we embrace a new goal for education: equality of outcomes. We must create a world that has a place for everyone, not just the academically talented. But we'll never achieve this dream until the Cult of Smart is destroyed.

mcdonalds cashier training games: Logistics Management and Strategy Alan Harrison, Heather Skipworth, Remko I. van Hoek, James Aitken, 2019

mcdonalds cashier training games: Above All Else Dan Brodsky-Chenfeld, 2011-09-15 World famous competitive skydiver and coach Dan Brodsky-Chenfeld presents proven tools and techniques for success and explains how they can be used in everyday life. Dan survived a plane crash from which sixteen of the twenty-two people on board were killed. He was left critically injured and woke up from a six-week-long coma with a broken neck, broken skull, severe head trauma, a collapsed lung, and other serious internal injuries. Against all odds, Dan recovered and went on to become one of the greatest competitive skydiver in the world. With the love and support of friends and family, Dan was able not only to resurrect his life but return to skydiving to achieve greater heights than he could have ever imagined. His techniques and methods for excelling are applicable to all people, no matter their goals. Dan uses his experiences to teach the lessons he's learned—as a competitor, coach, business owner, father, and husband—to help others achieve their dreams, overcome obstacles, and reach their peak performance.

mcdonalds cashier training games: Kitchen Math Susan Brendel, 1997 Even those who don't like math are interested in food. *Kitchen Math* serves up 38 activities connecting basic math operations to purchasing, preparing, cooking, and serving different dishes. What's really the best price on yogurt? How long should you cook the eggs? How do you read nutrition labels? Your students will practice fundamental math skills while they solve real-life cooking, shopping, and planning scenarios. Comprehensive teacher materials include lesson objectives, teaching notes, pre- and post-tests, and complete answer keys.

mcdonalds cashier training games: The Willpower Instinct Kelly McGonigal, 2013-12-31 Based on Stanford University psychologist Kelly McGonigal's wildly popular course *The Science of Willpower*, *The Willpower Instinct* is the first book to explain the science of self-control and how it

can be harnessed to improve our health, happiness, and productivity. Informed by the latest research and combining cutting-edge insights from psychology, economics, neuroscience, and medicine, *The Willpower Instinct* explains exactly what willpower is, how it works, and why it matters. For example, readers will learn:

- Willpower is a mind-body response, not a virtue. It is a biological function that can be improved through mindfulness, exercise, nutrition, and sleep.
- Willpower is not an unlimited resource. Too much self-control can actually be bad for your health.
- Temptation and stress hijack the brain's systems of self-control, but the brain can be trained for greater willpower
- Guilt and shame over your setbacks lead to giving in again, but self-forgiveness and self-compassion boost self-control.
- Giving up control is sometimes the only way to gain self-control.
- Willpower failures are contagious—you can catch the desire to overspend or overeat from your friends—but you can also catch self-control from the right role models.

In the groundbreaking tradition of *Getting Things Done*, *The Willpower Instinct* combines life-changing prescriptive advice and complementary exercises to help readers with goals ranging from losing weight to more patient parenting, less procrastination, better health, and greater productivity at work.

mcdonalds cashier training games: *Mexican WhiteBoy* Matt de la Peña, 2008-08-12 Newbery Award-winning and New York Times bestselling author Matt de la Peña's *Mexican WhiteBoy* is a story of friendship, acceptance, and the struggle to find your identity in a world of definitions. Danny's tall and skinny. Even though he's not built, his arms are long enough to give his pitch a power so fierce any college scout would sign him on the spot. Ninety-five mile an hour fastball, but the boy's not even on a team. Every time he gets up on the mound he loses it. But at his private school, they don't expect much else from him. Danny's brown. Half-Mexican brown. And growing up in San Diego that close to the border means everyone else knows exactly who he is before he even opens his mouth. Before they find out he can't speak Spanish, and before they realize his mom has blond hair and blue eyes, they've got him pegged. But it works the other way too. And Danny's convinced it's his whiteness that sent his father back to Mexico. That's why he's spending the summer with his dad's family. Only, to find himself, he may just have to face the demons he refuses to see--the demons that are right in front of his face. And open up to a friendship he never saw coming. Matt de la Peña's critically acclaimed novel is an intimate and moving story that offers hope to those who least expect it. [A] first-rate exploration of self-identity.-SLJ Unique in its gritty realism and honest portrayal of the complexities of life for inner-city teens...De la Peña poignantly conveys the message that, despite obstacles, you must believe in yourself and shape your own future.-The Horn Book Magazine The baseball scenes...sizzle like Danny's fastball...Danny's struggle to find his place will speak strongly to all teens, but especially to those of mixed race.-Booklist De la Peña blends sports and street together in a satisfying search for personal identity.-Kirkus Reviews *Mexican WhiteBoy*...shows that no matter what obstacles you face, you can still reach your dreams with a positive attitude. This is more than a book about a baseball player--this is a book about life.-Curtis Granderson, New York Mets outfielder An ALA-YALSA Top Ten Best Book for Young Adults A Junior Library Guild Selection

mcdonalds cashier training games: *Grinding It Out* Ray Kroc, Robert Anderson, 2016-08-02 Originally published in 1977 by Contemporary Books.

mcdonalds cashier training games: *The College Solution* Lynn O'Shaughnessy, 2008-06-06 "The College Solution helps readers look beyond over-hyped admission rankings to discover schools that offer a quality education at affordable prices. Taking the guesswork out of saving and finding money for college, this is a practical and insightful must-have guide for every parent!" —Jaye J. Fenderson, Seventeen's College Columnist and Author, *Seventeen's Guide to Getting into College* "This book is a must read in an era of rising tuition and falling admission rates. O'Shaughnessy offers good advice with blessed clarity and brevity." —Jay Mathews, Washington Post Education Writer and Columnist "I would recommend any parent of a college-bound student read *The College Solution*." —Kal Chany, Author, *The Princeton Review's Paying for College Without Going Broke* "The College Solution goes beyond other guidebooks in providing an abundance of information about

how to afford college, in addition to how to approach the selection process by putting the student first.” —Martha “Marty” O’Connell, Executive Director, Colleges That Change Lives “Lynn O’Shaughnessy always focuses on what’s in the consumer’s best interest, telling families how to save money and avoid making costly mistakes.” —Mark Kantrowitz, Publisher, FinAid.org and Author, FastWeb College Gold “An antidote to the hype and hysteria about getting in and paying for college! O’Shaughnessy has produced an excellent overview that demystifies the college planning process for students and families.” —Barmak Nassirian, American Association of Collegiate Registrars and Admissions Officers For millions of families, the college planning experience has become extremely stressful. And, unless your child is an elite student in the academic top 1%, most books on the subject won’t help you. Now, however, there’s a college guide for everyone. In *The College Solution*, top personal finance journalist Lynn O’Shaughnessy presents an easy-to-use roadmap to finding the right college program (not just the most hyped) and dramatically reducing the cost of college, too. Forget the rankings! Discover what really matters: the quality and value of the programs your child wants and deserves. O’Shaughnessy uncovers “industry secrets” on how colleges actually parcel out financial aid—and how even “average” students can maximize their share. Learn how to send your kids to expensive private schools for virtually the cost of an in-state public college...and how promising students can pay significantly less than the “sticker price” even at the best state universities. No other book offers this much practical guidance on choosing a college...and no other book will save you as much money! • Secrets your school’s guidance counselor doesn’t know yet The surprising ways colleges have changed how they do business • Get every dime of financial aid that’s out there for you Be a “fly on the wall” inside the college financial aid office • U.S. News & World Report: clueless about your child Beyond one-size-fits-all rankings: finding the right program for your teenager • The best bargains in higher education Overlooked academic choices that just might be perfect for you

mcdonalds cashier training games: Resource Manual for Airport In-terminal Concessions, 2011 'TRB's Airport Cooperative Research Program (ACRP) Report 54: Resource Manual for Airport In-Terminal Concessions provides guidance on the development and implementation of airport concession programs. The report includes information on the airport concession process; concession goals; potential customers; developing a concession space plan and concession mix; the Airport Concessions Disadvantaged Business Enterprise (ACDBE) program; and concession procurement, contracting, and management practices--Publisher's description.

mcdonalds cashier training games: Food and Beverage Management Bernard Davis, Andrew Lockwood, Ioannis Pantelidis, Peter Alcott, 2013-01-11 This introductory textbook provides a thorough guide to the management of food and beverage outlets, from their day-to-day running through to the wider concerns of the hospitality industry. It explores the broad range of subject areas that encompass the food and beverage market and its five main sectors - fast food and popular catering, hotels and quality restaurants and functional, industrial, and welfare catering. New to this edition are case studies covering the latest industry developments, and coverage of contemporary environmental concerns, such as sourcing, sustainability and responsible farming. It is illustrated in full colour and contains end-of-chapter summaries and revision questions to test your knowledge as you progress. Written by authors with many years of industry practice and teaching experience, this book is the ideal guide to the subject for hospitality students and industry practitioners alike.

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mcdonalds cashier training games: Predictably Irrational Dan Ariely, 2008-02 Intelligent, lively, humorous, and thoroughly engaging, *The Predictably Irrational* explains why people often make bad decisions and what can be done about it.

mcdonalds cashier training games: More Life Lessons Art Impressions, 2008-02 It's a woman's world, and those witty women of Born to Shop® know what it takes to keep it that way. These ten humorous cross stitch patterns are your path to posting how you really feel about work, friendship, and (yes!) chocolate. If you'd like to expand your cross stitch with a special technique,

Stamp 'N Stitch uses rubber stamps to add extra flair. Pressed for time? The Stitch 'N Paint technique is a speedy way to create whimsical artwork. You'll soon be joining the Born to Shop gals in celebrating the funny side of life--with a touch of sass, of course! 10 lusciously lighthearted designs: Friends Forever; Too Many Friends; Fancy Chocolates; Best Man; Blessings; Control; Just Love Me; Main Food Groups; Monday All Week; and Hug. Born to Shop®: More Life Lessons (Leisure Arts #4509)

mcdonalds cashier training games: *Production and Operations Management Systems* Sushil Gupta, Martin Starr, 2014-02-07 Since the beginning of mankind on Earth, if the busyness process was successful, then some form of benefit sustained it. The fundamentals are obvious: get the right inputs (materials, labor, money, and ideas); transform them into highly demanded, quality outputs; and make it available in time to the end consumer. Illustrating how operations relate to the rest of the organization, *Production and Operations Management Systems* provides an understanding of the production and operations management (P/OM) functions as well as the processes of goods and service producers. The modular character of the text permits many different journeys through the materials. If you like to start with supply chain management (Chapter 9) and then move on to inventory management (Chapter 5) and then quality management (Chapter 8), you can do so in that order. However, if your focus is product line stability and quick response time to competition, you may prefer to begin with project management (Chapter 7) to reflect the continuous project mode required for fast redesign rapid response. Slides, lectures, Excel worksheets, and solutions to short and extended problem sets are available on the Downloads / Updates tabs. The project management component of P/OM is no longer an auxiliary aspect of the field. The entire system has to be viewed and understood. The book helps students develop a sense of managerial competence in making decisions in the design, planning, operation, and control of manufacturing, production, and operations systems through examples and case studies. The text uses analytical techniques when necessary to develop critical thinking and to sharpen decision-making skills. It makes production and operations management (P/OM) interesting, even exciting, to those who are embarking on a career that involves business of any kind.

mcdonalds cashier training games: *Ray & Joan* Lisa Napoli, 2016-11-15 The movie *The Founder*, starring Michael Keaton, focused the spotlight on Ray Kroc, the man who amassed a fortune as the chairman of McDonald's. But what about his wife Joan, the woman who became famous for giving away his fortune? Lisa Napoli tells the fascinating story behind the historic couple. *Ray & Joan* is a quintessentially American tale of corporate intrigue and private passion: a struggling Mad Men-era salesman with a vision for a fast-food franchise that would become one of the world's most enduring brands, and a beautiful woman willing to risk her marriage and her reputation to promote controversial causes that touched her deeply. Ray Kroc was peddling franchises around the country for a fledgling hamburger stand in the 1950s—McDonald's, it was called—when he entered a St. Paul supper club and encountered a beautiful young piano player who would change his life forever. The attraction between Ray and Joan was instantaneous and instantly problematic. Yet even the fact that both were married to other people couldn't derail their roller coaster of a romance. To the outside world, Ray and Joan were happy, enormously rich, and giving. But privately, Joan was growing troubled over Ray's temper and dark secret, something she was reluctant to publicly reveal. Those close to them compared their relationship to that of Elizabeth Taylor and Richard Burton. And yet, this volatility paved the way for Joan's transformation into one of the greatest philanthropists of our time. A force in the peace movement, she produced activist films, books, and music and ultimately gave away billions of dollars, including landmark gifts to the Salvation Army and NPR. Together, the two stories form a compelling portrait of the twentieth century: a story of big business, big love, and big giving.

mcdonalds cashier training games: *The Millionaire Fastlane* MJ DeMarco, 2011-01-04 10TH ANNIVERSARY EDITION Is the financial plan of mediocrity -- a dream-stealing, soul-sucking dogma known as The Slowlane your plan for creating wealth? You know how it goes; it sounds a lil something like this: Go to school, get a good job, save 10% of your paycheck, buy a used car, cancel

the movie channels, quit drinking expensive Starbucks mocha lattes, save and penny-pinch your life away, trust your life-savings to the stock market, and one day, when you are oh, say, 65 years old, you can retire rich. The mainstream financial gurus have sold you blindly down the river to a great financial gamble: You've been hoodwinked to believe that wealth can be created by recklessly trusting in the uncontrollable and unpredictable markets: the housing market, the stock market, and the job market. This impotent financial gamble dubiously promises wealth in a wheelchair -- sacrifice your adult life for a financial plan that reaps dividends in the twilight of life. Accept the Slowlane as your blueprint for wealth and your financial future will blow carelessly asunder on a sailboat of HOPE: HOPE you can find a job and keep it, HOPE the stock market doesn't tank, HOPE the economy rebounds, HOPE, HOPE, and HOPE. Do you really want HOPE to be the centerpiece for your family's financial plan? Drive the Slowlane road and you will find your life deteriorate into a miserable exhibition about what you cannot do, versus what you can. For those who don't want a lifetime subscription to settle-for-less and a slight chance of elderly riches, there is an alternative; an expressway to extraordinary wealth that can burn a trail to financial independence faster than any road out there. Why jobs, 401(k)s, mutual funds, and 40-years of mindless frugality will never make you rich young. Why most entrepreneurs fail and how to immediately put the odds in your favor. The real law of wealth: Leverage this and wealth has no choice but to be magnetized to you. The leading cause of poorness: Change this and you change everything. How the rich really get rich - and no, it has nothing to do with a paycheck or a 401K match. Why the guru's grand deity - compound interest - is an impotent wealth accelerator. Why the guru myth of do what you love will most likely keep you poor, not rich. And 250+ more poverty busting distinctions... Demand the Fastlane, an alternative road-to-wealth; one that actually ignites dreams and creates millionaires young, not old. Change lanes and find your explosive wealth accelerator. Hit the Fastlane, crack the code to wealth, and find out how to live rich for a lifetime.

mcdonalds cashier training games: The Criminal Investigation Process Peter W. Greenwood, Jan M. Chaiken, Joan Petersilia, 1977

mcdonalds cashier training games: My Brother Ron Clayton E. Cramer, 2012-06-28 America started a grand experiment in the 1960s: deinstitutionalization of the mentally ill. The consequences were very destructive: homelessness; a degradation of urban life; increases in violent crime rates; increasing death rates for the mentally ill. My Brother Ron tells the story of deinstitutionalization from two points of view: what happened to the author's older brother, part of the first generation of those who became mentally ill after deinstitutionalization, and a detailed history of how and why America went down this path. My Brother Ron examines the multiple strands that came together to create the perfect storm that was deinstitutionalization: a well-meaning concern about the poor conditions of many state mental hospitals; a giddy optimism by the psychiatric profession in the ability of new drugs to cure the mentally ill; a rigid ideological approach to due process that ignored that the beneficiaries would end up starving to death or dying of exposure.

mcdonalds cashier training games: **Business Ethics** O. C. Ferrell, 1990-12

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mcdonalds cashier training games: **Brave New Neighborhoods** Margaret Kohn, 2004 First Published in 2004. Routledge is an imprint of Taylor & Francis, an informa company.

mcdonalds cashier training games: **Leveraging Big Data Analytics to Improve Military Recruiting** Nelson Lim, Bruce R. Orvis, Kimberly Curry Hall, 2019-11-30 The authors identified current, desired, and prospective data-enabled practices that the U.S. Department of Defense and the services might be able to deploy in their outreach and recruiting processes.

mcdonalds cashier training games: *Launch! Advertising and Promotion in Real Time* Michael Solomon, 2009 Launch! Advertising and Promotion is written for advertising and promotion courses taught to students in the business school and journalism & mass communication students. This textbook is the first of its kind to teach advertising concepts by reverse engineering a real advertising campaign from beginning to end. In April 2007, SS+K, an innovative New York City communications agency, launched the first ever branding campaign for msnbc.com with the tag A

Fuller Spectrum of News. Launch! follows that campaign from initial agency pitch through roll-out of print and media assets to post-campaign analysis. Throughout, it exposes readers to the theory and concepts of advertising and promotion, and the personalities and decisions that drove this campaign. The book takes a rare look behind the curtain - even letting you see some of the paths not chosen by the agency and client. Students get a realistic sense of how theory plays out in practice, and get a flavor for the exciting field of advertising and promotion. And, they consistently learn the perspectives of both the advertising agency (where many journalism and communications students will work) and the client (where many marketing majors will work). This is a unique book, with a unique perspective, by a unique author team, and you won't find this kind of insight in any other text on the market. We think you're going to love it! This textbook has been used in classes at: Ball State University, Emerson College, Florida Institute of Technology, Grand Valley State University, Johnson County Community College, Manchester Business School, McLennan Community College, Michigan State University, North Hennepin Community College, Pierce College, Rochester Institute of Technology, Saint Louis University, Salem State College, South Dakota State University, Texas State University, Texas Tech University, University of New Hampshire, University of North Carolina, University of Notre Dame, University of South Florida, Virginia Tech, Western Kentucky University.

mcdonalds cashier training games: Improving the Airport Customer Experience Bruce J. Boudreau, Greg Detmer, Susan Tam, Stephanie Box, Ryan Burke, Joanne Paternoster, Lou Carbone, 2016 TRB's Airport Cooperative Research Program (ACRP) Report 157: Improving the Airport Customer Experience documents notable and emerging practices in airport customer service management that increase customer satisfaction, recognizing the different types of customers (such as passengers, meeters and greeters, and employees) and types and sizes of airports. It also identifies potential improvements that airports could make for their customers. -- Publisher's description

mcdonalds cashier training games: Chicago Tribune Index , 1990

mcdonalds cashier training games: Deliberate Fun Jonathan Peters, Monica Cornetti, 2019-11-22 While informative, perhaps even entertaining, the ultimate purpose of this book is to equip Learning and Development professionals with a scientifically valid, practical, applicable process for adding game mechanics to their learning programs in a manner that will be fun for their specific learners.

mcdonalds cashier training games: This Nonviolent Stuff'll Get You Killed Charles E Cobb Jr., 2014-06-03 Visiting Martin Luther King Jr. at the peak of the Montgomery, Alabama bus boycott, journalist William Worthy almost sat on a loaded pistol. Just for self defense, King assured him. It was not the only weapon King kept for such a purpose; one of his advisors remembered the reverend's Montgomery, Alabama home as an arsenal. Like King, many ostensibly nonviolent civil rights activists embraced their constitutional right to selfprotection -- yet this crucial dimension of the Afro-American freedom struggle has been long ignored by history. In This Nonviolent Stuff'll Get You Killed, civil rights scholar Charles E. Cobb Jr. describes the vital role that armed self-defense played in the survival and liberation of black communities in America during the Southern Freedom Movement of the 1960s. In the Deep South, blacks often safeguarded themselves and their loved ones from white supremacist violence by bearing -- and, when necessary, using -- firearms. In much the same way, Cobb shows, nonviolent civil rights workers received critical support from black gun owners in the regions where they worked. Whether patrolling their neighborhoods, garrisoning their homes, or firing back at attackers, these courageous men and women and the weapons they carried were crucial to the movement's success. Giving voice to the World War II veterans, rural activists, volunteer security guards, and self-defense groups who took up arms to defend their lives and liberties, This Nonviolent Stuff'll Get You Killed lays bare the paradoxical relationship between the nonviolent civil rights struggle and the Second Amendment. Drawing on his firsthand experiences in the civil rights movement and interviews with fellow participants, Cobb provides a controversial examination of the crucial place of firearms in the fight for American freedom.

mcdonalds cashier training games: The Education of Henry Adams Henry Adams,

2022-10-04T17:27:17Z One of the most well-known and influential autobiographies ever written, *The Education of Henry Adams* is told in the third person, as if its author were watching his own life unwind. It begins with his early life in Quincy, the family seat outside of Boston, and soon moves on to primary school, Harvard College, and beyond. He learns about the unpredictability of politics from statesmen and diplomats, and the newest discoveries in technology, science, history, and art from some of the most important thinkers and creators of the day. In essentially every case, Adams claims, his education and upbringing let him down, leaving him in the dark. But as the historian David S. Brown puts it, this is a "charade": *The Education's* "greatest irony is its claim to telling the story of its author's ignorance, confusion, and misdirection." Instead, Adams uses its "vigorous prose and confident assertions" to attack "the West after 1400." For instance, industrialization and technology make Adams wonder "whether the American people knew where they were driving." And in one famous chapter, "The Dynamo and the Virgin," he contrasts the rise of electricity and the power it brings with the strength and resilience of religious belief in the Middle Ages. The grandson and great-grandson of two presidents and the son of a politician and diplomat who served under Lincoln as minister to Great Britain, Adams was born into immense privilege, as he knew well: "Probably no child, born in the year, held better cards than he." After growing up a Boston Brahmin, he worked as a journalist, historian, and professor, moving in early middle age to Washington. Although Adams distributed a privately printed edition of a hundred copies of *The Education* for friends and family in 1907, it wasn't published more widely until 1918, the year he died. The book won the Pulitzer Prize for biography in 1919, and in 1999 a Modern Library panel placed it first on its list of the best nonfiction books published in the twentieth century. This book is part of the Standard Ebooks project, which produces free public domain ebooks.

mcdonalds cashier training games: Organizational Theory, Design, and Change Gareth R. Jones, 2006 This book provides students with a clear, contemporary, and fully Canadian context for understanding Organizational Theory and Change. It explores many facets of Organizational Design, including the challenges presented by emerging new technologies and the global environment. It also addresses the key issues and problems that inform the process of organizational change and transformation, identifying direct and clear managerial implications.

mcdonalds cashier training games: Community-based Instruction Barbara A. Beakley, Sandy L. Yoder, Lynda L. West, 2003 This guide is intended to provide teachers of student with disabilities with resources, ideas, and procedures in implementing community-based instruction (CBI). The first chapter defines CBI, explains its importance, differentiates CBI from field trips, discusses appropriate CBI participants and stakeholders, and reviews the research on CBI. Chapter 2 focuses on expectations for CBI including expected outcomes, expectations for students, expectations for families, expectations for communities, and how expected outcomes of CBI respond to school reform issues. The following chapter considers procedures for program implementation including 10 steps to utilizing CBI, CBI sites for older students, and necessary resources and support systems. Chapter 4 considers the school and classroom component of CBI such as application of the general curriculum and alternative curriculum approaches and the transition portion of the Individualized Education Program. The following chapter focuses on development of independence and self-determination skills as well as natural environments for CBI and transfer of skills from classroom to community. Chapter 6 addresses issues concerned with evaluation of CBI programs, noting important evaluation questions and how to use assessment information to show accountability. The last two chapters focus on maintaining and generalizing community skills and the dynamics of community-based instruction, respectively. Appendices include a variety of sample forms. A CD-ROM containing the appendix files is also included. (Individual chapters contain references.) (DB).

mcdonalds cashier training games: *The Operation of Paper-products Machines* Sheldon William Homan, 1955

mcdonalds cashier training games: Purpose-driven Organizations Carlos Rey, Miquel Bastons, Phil Sotok, 2019-06-17 A higher purpose is not simply about profit. Symbolising the

motivations of our actions and efforts, it reflects something much more aspirational and contributes to our global society. This open access book offers novel solutions to ensure employees support a wider organizational meaning whilst guaranteeing that the company benefits from the employee's individual sense of purpose. Advocating a shift from previous models and theories, this book contributes to debate and offers insight for both scholars and practitioners. The chapters bring together academic rigour and practical models to help readers distinguish between the fads and influential strategies. Exploring the development of purpose at each level of business, from strategy and leadership to communication, this book avoids theoretical jargon and provides new approaches to building sustainable purpose-driven organizations. This is an Open Access book sponsored by DPMC Spain, UIC Barcelona and Corporate Excellence - Centre for Reputation Leadership

mcdonalds cashier training games: Serious Fun Marie L. Masterson, Holly Bohart, 2019 A practical book for teachers consisting of 10 YC and TYC articles on the importance of integrating rich content-based, teacher-guided instruction with meaningful child-centered play to nurture children's emerging capabilities and skills.

mcdonalds cashier training games: *The Birth of Korean Cool* Euny Hong, 2014-08-14 How did a really unhip country suddenly become cool? How could a nation that once banned miniskirts, long hair on men and rock 'n' roll come to mass produce pop music and a K-pop star that would break the world record for the most YouTube hits? Who would have predicted that a South Korean company that used to sell fish and fruit (Samsung) would one day give Apple a run for its money? And just how does South Korea plan to use pop culture to beat America at its own game. Welcome to South Korea: The Brand. In *The Birth of Korean Cool* journalist Euny Hong uncovers the roots of the 'Korean Wave': a fanaticism for South Korean pop culture that has enabled them to make the rest of the world a captive market for their products by first becoming the world's number one pop culture manufacturer. South Korea's economic development has been nothing short of staggering - leapfrogging from third-world to first-world in just a few years and continuing to grow at a rapid and unprecedented rate - and for the first time *The Birth of Korean Cool* will give readers exclusive insight into the inner workings of this extraordinary country; it's past, present and future.

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