

dogman first law

dogman first law explores the iconic character Dogman from Joe Abercrombie's renowned First Law series, delving into his origins, personality, and significance within the grimdark fantasy genre. This article provides an in-depth look at Dogman's journey, his relationships with other key characters, and his role in the broader narrative of the First Law trilogy. Readers will discover how Dogman's loyalty, leadership, and distinct traits make him a standout figure in modern fantasy literature. The article also analyzes the themes and motifs associated with Dogman, highlights his impact on fans and the series, and addresses frequently asked questions about his character arc and lasting popularity. Whether you're a longtime admirer or new to the world of the First Law, this comprehensive guide will enhance your understanding of Dogman and his place in Joe Abercrombie's universe.

- Dogman's Introduction and Origins in the First Law Trilogy
- Key Traits and Personality of Dogman
- Dogman's Role Among the Northmen
- Significant Relationships and Interactions
- Dogman's Impact on the First Law Narrative
- Themes and Motifs Associated with Dogman
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Dogman's Introduction and Origins in the First Law Trilogy

Dogman is one of the most memorable characters in Joe Abercrombie's First Law trilogy, first appearing in "The Blade Itself." Known for his keen senses and pragmatic approach, Dogman quickly establishes himself as a vital member of the Northmen group. Abercrombie crafts Dogman's backstory with subtlety, revealing his experience as a scout and survivor in the harsh northern terrain. His moniker stems from his exceptional ability to track and detect danger, reminiscent of a seasoned hound.

Within the First Law universe, Dogman represents the archetype of the ordinary man thrust into extraordinary circumstances. His introduction sets the tone for the trilogy's exploration of loyalty, survival, and moral ambiguity. Unlike many fantasy heroes, Dogman's strength lies not in brute force but in adaptability and intelligence, making him both relatable and realistic.

Key Traits and Personality of Dogman

Loyalty and Leadership

Dogman is distinguished by his unwavering loyalty to his comrades. He frequently puts the needs of the group above his own, demonstrating a selfless attitude that earns him respect. As the trilogy progresses, Dogman's leadership qualities come to the forefront, especially following the deaths and betrayals that plague the Northmen. His ability to make tough decisions and maintain cohesion among volatile personalities sets him apart.

Pragmatism and Cunning

Unlike the more impulsive characters in the First Law series, Dogman embodies pragmatism. He assesses situations with a clear head and avoids unnecessary risks. His cunning, honed through years of scouting and surviving, allows him to anticipate threats and adapt strategies. This practical approach is a recurring theme, highlighting Dogman's role as the group's voice of reason.

Empathy and Morality

Despite the brutality of the world he inhabits, Dogman retains a strong sense of empathy. He often struggles with the moral implications of violence and war, seeking to minimize suffering where possible. This internal conflict adds depth to his character, contrasting with the more ruthless behaviors of his peers.

- Loyalty to friends and allies
- Practical decision-making
- Empathy for innocents
- Keen observational skills
- Reluctance toward unnecessary violence

Dogman's Role Among the Northmen

Scout and Survivalist

Dogman's primary function within the Northmen is as a scout, utilizing his acute senses to

navigate dangerous terrain and detect enemy movements. His expertise in survival is invaluable, enabling the group to avoid ambushes and secure vital resources. Throughout the trilogy, Dogman's skills help the Northmen endure in the unforgiving northern wilderness.

Peacemaker and Mediator

Interpersonal conflict is common within the Northmen, given their diverse backgrounds and strong personalities. Dogman frequently acts as a peacemaker, defusing tensions and preventing violence among his companions. His diplomacy helps maintain unity, especially during critical moments in the story.

Significant Relationships and Interactions

Logen Ninefingers and the Bloody-Nine

Dogman's relationship with Logen Ninefingers, the infamous Bloody-Nine, is central to his character arc. As Logen's trusted companion, Dogman provides stability and counsel, balancing Logen's unpredictability. Their bond is tested by the chaos of war and shifting alliances, but Dogman's loyalty remains steadfast.

Tul Duru Thunderhead, Black Dow, and Other Northmen

Dogman interacts with a range of Northmen, including Tul Duru Thunderhead, Black Dow, and Grim. Each relationship reveals different facets of his personality. His dealings with Black Dow, in particular, highlight Dogman's cautious approach to leadership and conflict. These dynamics are essential to the trilogy's exploration of brotherhood and betrayal.

Interactions with Southern Characters

The First Law trilogy features a diverse cast from various regions, and Dogman's encounters with southern characters like Colonel West add complexity to his narrative. These interactions often challenge Dogman's worldview and force him to adapt to unfamiliar customs and politics.

Dogman's Impact on the First Law Narrative

Driving Plot Developments

Dogman plays a pivotal role in several major plot developments throughout the trilogy. His decisions influence the outcomes of battles, alliances, and betrayals. By providing intelligence and strategic guidance, Dogman shapes the direction of the Northmen's campaigns and the overarching conflict.

Symbol of Humanity Amidst Darkness

Within the grimdark landscape of the First Law series, Dogman serves as a symbol of humanity. His empathy and moral struggle offer readers a counterpoint to the pervasive violence and cynicism. Dogman's presence reminds the audience that compassion and integrity are possible, even in the darkest times.

Themes and Motifs Associated with Dogman

Loyalty and Brotherhood

One of the central themes reflected through Dogman is loyalty. His commitment to his friends and his struggle to maintain unity amidst adversity underscore the importance of brotherhood in the First Law trilogy. The motif of loyalty recurs in Dogman's actions and decisions, influencing the fate of the Northmen.

Moral Ambiguity and Survival

Dogman's journey is marked by moral ambiguity. He is frequently confronted with choices that test his principles, forcing him to navigate the gray areas between right and wrong. The motif of survival is equally prominent, with Dogman's skillset and decisions exemplifying the harsh realities of the world Abercrombie has created.

Change and Adaptation

Throughout the trilogy, Dogman embodies the theme of change. As circumstances evolve, he adapts his approach and grows as a leader. This motif of transformation highlights the dynamic nature of Abercrombie's character development.

Dogman's Legacy in Modern Fantasy

Influence on Grimdark Fantasy

Dogman has become a touchstone for the grimdark fantasy genre, influencing the depiction of flawed, realistic heroes. His blend of pragmatism, empathy, and moral complexity sets a standard for character-driven storytelling. Many contemporary authors cite the First Law series, and Dogman specifically, as inspiration for their own works.

Fan Reception and Cultural Impact

Dogman's popularity among readers is evidenced by widespread discussion in fan communities and critical analysis. His relatable struggles and authentic personality resonate with audiences, elevating him to the status of a modern fantasy icon. Dogman's legacy continues to shape expectations for nuanced character development in epic fantasy literature.

Trending Questions and Answers about Dogman First Law

Q: Who is Dogman in the First Law trilogy?

A: Dogman is a skilled scout and leader among the Northmen in Joe Abercrombie's First Law series, known for his loyalty, keen senses, and pragmatic approach to survival.

Q: What makes Dogman stand out among other characters in the First Law?

A: Dogman's empathy, practical decision-making, and ability to lead in difficult situations set him apart from more impulsive or ruthless characters in the series.

Q: How does Dogman's loyalty influence the story?

A: Dogman's loyalty helps maintain unity among the Northmen, drives key plot decisions, and influences the outcomes of battles and alliances throughout the trilogy.

Q: What themes are explored through Dogman's character?

A: Themes of loyalty, moral ambiguity, survival, and the importance of brotherhood are central to Dogman's narrative in the First Law trilogy.

Q: How does Dogman's relationship with Logen Ninefingers develop?

A: Dogman's relationship with Logen is built on trust and mutual respect, providing stability and counsel as Logen faces his own internal and external conflicts.

Q: Why is Dogman considered a symbol of humanity in the First Law?

A: Dogman's compassion and moral struggles offer a counterbalance to the grimdark setting, reminding readers of the possibility of integrity and kindness.

Q: Which skills make Dogman an effective scout?

A: Dogman's sharp observational abilities, experience in survival, and cautious nature make him an invaluable scout for the Northmen.

Q: What is Dogman's legacy in modern fantasy literature?

A: Dogman is recognized as an influential figure in grimdark fantasy, inspiring authors with his realistic traits and nuanced character development.

Q: How do fans perceive Dogman's character?

A: Fans appreciate Dogman for his relatability, authenticity, and leadership, making him one of the most admired characters in the First Law series.

Q: Does Dogman appear in other works by Joe Abercrombie?

A: While Dogman's primary role is in the original First Law trilogy, references to his character and legacy appear in subsequent novels set in the same world.

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Dogman's First Law: Unpacking the Cryptid Phenomenon

Have you ever felt that prickle of unease in the woods, that unsettling feeling of being watched? For many, that feeling is amplified by the legend of Dogman, a bipedal canine cryptid that haunts the folklore and nightmares of countless individuals. While definitive proof remains elusive, the consistent recurrence of Dogman sightings across diverse geographical locations fuels fascination and speculation. This post delves into the enigmatic "Dogman's First Law," a term coined within the Dogman community to describe a recurring pattern in eyewitness accounts. We will explore its implications, analyze commonalities in reported sightings, and examine the potential reasons behind this apparent rule. Get ready to journey into the shadowy world of Dogman lore.

What is Dogman's First Law?

"Dogman's First Law," as it's informally called within online communities dedicated to the cryptid, doesn't refer to a codified scientific principle. Instead, it represents an observed pattern in eyewitness testimonies: Dogman sightings often occur near or involving water sources. This isn't a universally acknowledged "law," and exceptions exist, but the sheer number of accounts linking Dogman sightings to water bodies is striking and warrants investigation.

Analyzing the Proximity to Water

Why water? This is where speculation begins. Several theories attempt to explain this correlation. Some suggest that water provides a crucial element for the creature's survival, be it for drinking, hunting prey congregating near water sources, or even for thermoregulation. Others posit that the proximity to water provides Dogman with an element of concealment, using rivers, swamps, and lakes as natural camouflage and escape routes.

Dogman Sightings and Aquatic Environments: A Case Study

Numerous reported Dogman sightings detail the creature's presence near rivers, lakes, swamps, and even coastal areas. The specific environment varies, but the consistent link to water is undeniable. Consider, for instance, the many reports emanating from the Great Smoky Mountains National Park, an area rich in streams and waterfalls, or the numerous accounts from swampy regions in the southern United States. While individual accounts vary in detail, the common thread persists: water

is often a prominent feature.

Hunting Grounds or Habitat?

The presence of water could indicate that Dogman utilizes these areas as prime hunting grounds. Many animals, especially prey animals, rely on water sources for hydration and survival, providing a convenient concentration of potential food. Alternatively, the water sources themselves might be integral to Dogman's habitat, providing a vital resource for their survival and potentially serving as a form of territorial boundary.

The Psychological Aspect: Fear and the Unfamiliar

It's also crucial to consider the psychological aspect. The unfamiliar and the unknown often trigger fear, and the dark, shadowy depths of water are intrinsically unsettling. Could the perceived association between Dogman and water stem, at least partially, from the inherent unease we feel in these environments? This doesn't invalidate the sightings, but it suggests that the human element of fear and perception deserves consideration.

Debunking and Critical Analysis

It's vital to approach the subject of Dogman with a critical eye. While eyewitness accounts can be compelling, they are also prone to bias, misidentification, and exaggeration. The lack of concrete physical evidence, such as verifiable DNA samples or photographic proof, fuels skepticism. However, dismissing all accounts outright ignores the persistence and consistency of the reports, especially the recurring connection to water sources.

The Ongoing Mystery of Dogman's First Law

The apparent correlation between Dogman sightings and water remains a fascinating and puzzling aspect of the cryptid phenomenon. While "Dogman's First Law" is not a scientifically established principle, the regularity with which this pattern appears in witness testimonies warrants further investigation and discussion. The question of whether this correlation represents a genuine link to Dogman's behavior or habitat, or simply a product of coincidence, perception, and human psychology, remains unanswered. Further research, careful analysis of existing data, and perhaps even the discovery of new evidence, are needed to fully understand this perplexing aspect of the

Dogman legend.

Conclusion

The enigmatic "Dogman's First Law" highlights the complex nature of cryptozoology. While definitive answers remain elusive, the persistent link between Dogman sightings and water bodies presents a compelling puzzle that continues to intrigue and challenge our understanding of the natural world, or perhaps, the unnatural. Further research and a critical approach are necessary to unravel this ongoing mystery.

FAQs

1. Is Dogman's First Law a scientifically proven fact? No, it's an observed pattern in eyewitness accounts, not a scientifically proven fact.
2. What are some alternative explanations for the correlation between Dogman sightings and water? These include misidentification of other animals, psychological factors, and the inherent human tendency to associate fear with the unknown and water's shadowy depths.
3. Are all Dogman sightings near water? No, there are reported sightings in other locations, but the proximity to water seems to be a statistically significant recurring theme.
4. What kind of water sources are most frequently associated with Dogman sightings? Rivers, lakes, swamps, and coastal areas are commonly mentioned in eyewitness accounts.
5. Where can I find more information about Dogman sightings? Numerous online forums, websites, and documentaries are dedicated to the study and discussion of Dogman sightings. However, always approach such information with a critical and skeptical mindset.

dogman first law: The Blade Itself Joe Abercrombie, 2009-06-18 'Delightfully twisted and evil' GUARDIAN 'Highly recommended ... seek it out' Joe Hill Inquisitor Glokta, a crippled and increasingly bitter relic of the last war, former fencing champion turned torturer extraordinaire, is trapped in a twisted and broken body - not that he allows it to distract him from his daily routine of torturing smugglers. Nobleman, dashing officer and would-be fencing champion Captain Jezal dan Luthar is living a life of ease by cheating his friends at cards. Vain, shallow, selfish and self-obsessed, the biggest blot on his horizon is having to get out of bed in the morning to train with obsessive and boring old men. And Logen Ninefingers, an infamous warrior with a bloody past, is about to wake up in a hole in the snow with plans to settle a blood feud with Bethod, the new King of the Northmen, once and for all - ideally by running away from it. But as he's discovering, old habits die really, really hard indeed... ..especially when Bayaz gets involved. A bald old man with a terrible temper and a pathetic assistant, he could be the First of the Magi, he could be a spectacular fraud,

but whatever he is, he's about to make the lives of Glotka, Jezal and Logen a whole lot more difficult...

dogman first law: *Before They Are Hanged* Joe Abercrombie, 2015-09-08 The second novel in the wildly popular First Law Trilogy from New York Times bestseller Joe Abercrombie. Superior Glotka has a problem. How do you defend a city surrounded by enemies and riddled with traitors, when your allies can by no means be trusted, and your predecessor vanished without a trace? It's enough to make a torturer want to run -- if he could even walk without a stick. Northmen have spilled over the border of Angland and are spreading fire and death across the frozen country. Crown Prince Ladisla is poised to drive them back and win undying glory. There is only one problem -- he commands the worst-armed, worst-trained, worst-led army in the world. And Bayaz, the First of the Magi, is leading a party of bold adventurers on a perilous mission through the ruins of the past. The most hated woman in the South, the most feared man in the North, and the most selfish boy in the Union make a strange alliance, but a deadly one. They might even stand a chance of saving mankind from the Eaters -- if they didn't hate each other quite so much. Ancient secrets will be uncovered. Bloody battles will be won and lost. Bitter enemies will be forgiven -- but not before they are hanged. First Law Trilogy The Blade Itself Before They Are Hanged Last Argument of Kings For more from Joe Abercrombie, check out: Novels in the First Law world Best Served Cold The Heroes Red Country

dogman first law: The Great Leveller Joe Abercrombie, 2015-04-23 Collected together for the first time, here are the three hard-hitting standalone novels set in the world of Joe Abercrombie's bestselling FIRST LAW trilogy. BEST SERVED COLD: War may be hell but for Monza Murcatto, the Snake of Talins, the most feared and famous mercenary in Duke Orso's employ, it's a damn good way of making money too. Her victories have made her popular - a shade too popular for her employer's taste. Betrayed, thrown down a mountain and left for dead, Murcatto's reward is a broken body and a burning hunger for vengeance. Whatever the cost, seven men must die. THE HEROES: Over three bloody days of battle, the fate of the North will be decided. But with both sides riddled by intrigues, follies, feuds and petty jealousies, it is unlikely to be the noblest hearts, or even the strongest arms that prevail. Three men. One battle. No Heroes. RED COUNTRY: Shy South hoped to bury her bloody past and ride away smiling, but she'll have to sharpen up some bad old ways to get her family back, and she's not a woman to flinch from what needs doing. She sets off in pursuit of her family's killers with only a pair of oxen and her cowardly old stepfather Lamb for company. But it turns out Lamb's buried a bloody past of his own, and out in the lawless Far Country, the past never stays buried.

dogman first law: *The Heroes* Joe Abercrombie, 2012-05-10 This enhanced eBook contains: # An introduction from Joe Abercrombie # The full text of THE HEROES # THE HEROES Audio edition # A critical afterword from the editor Plus: # THE FOOL JOBS short story, featuring characters from THE HEROES # A 20,000 word 'planning' document which contains all of Joe's behind-the-scenes notes, plans and timeline for THE HEROES # A before-and-after chapter showing the first draft, the last draft, and many stages in between of one of the most critical chapters of the book # A full behind-the-scenes interview with Joe Abercrombie covering the writing process, the importance of maps, the genesis of and influences on the novel, the six main characters and their story arcs, and the cover . . . amongst other things! # 'Blog archive' - all of Joe's blog posts from the period when he was writing THE HEROES. This is half-diary, half book progress updates, and includes illustrations, links to interviews, events, award ceremonies and reviews of games and books from Joe as well as incidents from his life # Cover file: view the several elements of the cover in all their final and rough stages, plus the different stages the cover itself went through during the design process. Comes with commentary from Joe Abercrombie, Dave Senior, Didier Graffet and Laura Brett - the design team that won a publically-voted design award for the cover of BEST SERVED COLD # A full author biography, and an author photo gallery

dogman first law: *Last Argument of Kings* Joe Abercrombie, 2015-09-08 The final novel in the First Law Trilogy by New York Times bestseller Joe Abercrombie. Logen Ninefingers might only have

one more fight in him -- but it's going to be a big one. Battle rages across the North, the king of the Northmen still stands firm, and there's only one man who can stop him. His oldest friend, and his oldest enemy: it's time for the Bloody-Nine to come home. With too many masters and too little time, Superior Glokta is fighting a different kind of war. A secret struggle in which no one is safe, and no one can be trusted. As his days with a sword are far behind him, it's fortunate that he's deadly with his remaining weapons: blackmail, threats, and torture. Jezal dan Luthar has decided that winning glory is too painful an undertaking and turned his back on soldiering for a simple life with the woman he loves. But love can be painful too -- and glory has a nasty habit of creeping up on a man when he least expects it. The king of the Union lies on his deathbed, the peasants revolt, and the nobles scramble to steal his crown. No one believes that the shadow of war is about to fall across the heart of the Union. Only the First of the Magi can save the world, but there are risks. There is no risk more terrible, than to break the First Law. . .

dogman first law: Red Country Joe Abercrombie, 2012-10-18 'Joe Abercrombie is doing some terrific work' George R. R. Martin, author of GAME OF THRONES. They burned her home. They stole her brother and sister. But vengeance is following. Shy South hoped to bury her bloody past and ride away smiling, but she'll have to sharpen up some bad old ways to get her family back, and she's not a woman to flinch from what needs doing. She sets off in pursuit with only a pair of oxen and her cowardly old stepfather Lamb for company. But it turns out Lamb's buried a bloody past of his own, and out in the lawless Far Country, the past never stays buried. Their journey will take them across the barren plains to a frontier town gripped by gold fever, through feud, duel and massacre, high into the unmapped mountains to a reckoning with the Ghosts. Even worse, it will force them into alliance with Nicomo Cosca, infamous soldier of fortune, and his feckless lawyer Temple, two men no one should ever have to trust... The past never stays buried...

dogman first law: A Little Hatred Joe Abercrombie, 2019-09-17 WAR. POLITICS. REVOLUTION. THE AGE OF MADNESS HAS ARRIVED . . . 'Funny and sardonic, violent and compelling' Guardian 'A tale of brute force and subtle magic on the cusp of an industrial revolution ... Buckle your seat belts for this one' Robin Hobb ***** On the battlefields of the North, the next generation of would-be heroes rushes to make the same bloody mistakes as the last. While the age of the machine dawns, the age of magic refuses to die. One might glimpse the future, through the curse of the Long Eye, but changing it is another matter altogether. The chimneys of industry rise, the cities seethe with opportunity, and even kings must kneel before the new power of the banks. But in the slums, anger is brewing, and soon it will boil over with a rage that all the money in the world cannot control . . . Introducing a cast of unforgettable new characters, A LITTLE HATRED begins a new First Law trilogy which will have you gripped from the very start ... ***** 'Crammed with characters and detail, the intricately woven story never slackens its merciless grip' Daily Mail 'A masterpiece of fantasy fiction' Starburst 'Could scratch an itch for anyone missing Game of Thrones' Den of Geek 'One of Abercrombie's best books yet' SFX 'Will keep you up long after bedtime' The Sun

dogman first law: Sharp Ends Joe Abercrombie, 2016-04-26 Sharp Ends is the ultimate collection of award winning tales and exclusive new short stories from the master of grimdark fantasy, Joe Abercrombie. Violence explodes, treachery abounds, and the words are as deadly as the weapons in this rogue's gallery of side-shows, back-stories, and sharp endings from the world of the First Law. The Union army may be full of bastards, but there's only one who thinks he can save the day single-handed when the Gurkish come calling: the incomparable Colonel Sand dan Glokta. Curnden Craw and his dozen are out to recover a mysterious item from beyond the Crinna. Only one small problem: no one seems to know what the item is. Shevedieh, the self-styled best thief in Styria, lurches from disaster to catastrophe alongside her best friend and greatest enemy, Javre, Lioness of Hoskopp. And after years of bloodshed, the idealistic chieftain Bethod is desperate to bring peace to the North. There's only one obstacle left -- his own lunatic champion, the most feared man in the North: the Bloody-Nine . . .

dogman first law: The Trouble With Peace Joe Abercrombie, 2020-09-15 CONSPIRACY.

BETRAYAL. REBELLION. PEACE IS JUST ANOTHER KIND OF BATTLEFIELD . . . 'Nimble, brutal and hilarious' Daily Mail 'Will leave fans begging for more' Starburst ***** Unrest worms into every layer of society. The Breakers lurk in the shadows, plotting to free the common man from his shackles, while yesterday's heroes nurse grievances and noblemen bicker for their own advantage. The King of the Union struggles to find a safe path through the maze of knives that is politics, only to see his enemies, and his debts, multiply. The old ways are being swept aside, but those who would seize the reins of power will find no alliance, no friendship, and no peace, lasts forever. Second in the AGE OF MADNESS trilogy, THE TROUBLE WITH PEACE is the next instalment of a series which is revolutionising fantasy . . . ***** 'A breakneck-speed fantasy book that brings in all the elements of a political thriller, action romp and reflective memoir. Job well done' The Sun 'Joe Abercrombie is a master of the genre' Lev Grossman 'It's smart. It's witty. This is an absolutely top-notch work of fantasy' Sci-Fi and Fantasy Reviews 'The Trouble with Peace mauls expectations to serve up a sublime sequel that's even better than it's showstopper of a predecessor' Novel Notions 'Effortlessly brilliant' The Bookbeard's Blog 'I had insanely high expectations for the sequel. But The Trouble with Peace met pretty much all of them' The Fantasy Inn

dogman first law: Dog Man: World Book Day 2020 Dav Pilkey, 2020-02-27 A BRILLIANT new DOG MAN book for World Book Day 2020 packed with three hilarious stories.

dogman first law: The First Law Trilogy Boxed Set Joe Abercrombie, 2012-08-30 THE FIRST LAW trilogy is a fantasy masterpiece, now available in a stunning box set. It's a perfect gift for fans of A GAME OF THRONES; a must-have for fans of Joe Abercrombie; and a great way for new readers to discover one of the most highly acclaimed fantasy trilogies of the past decade.

dogman first law: The Adventures of Dog Man 1: Dog Man Dav Pilkey, 2016-10-06 New from the creators of Captain Underpants, it's Dog Man, the crime-biting canine who is part dog, part man, and ALL COP! George and Harold have created a new hero who digs into deception, claws after crooks, and rolls over robbers. When Greg the police dog and his cop companion are injured on the job, a life-saving surgery changes the course of history, and Dog Man is born. With the head of a dog and the body of a human, this heroic hound has a real nose for justice. But can he resist the call of the wild to answer the call of duty? This new series from Dav Pilkey may use conventional spelling but it is still full of all the same humour and fun of George and Harold's previous graphic novels!

dogman first law: The Wisdom of Crowds Joe Abercrombie, 2021-09-14 The New York Times bestselling finale to the Age of Madness trilogy finds the world in an unstoppable revolution where heroes have nothing left to lose as darkness and destruction overtake everything. Chaos. Fury. Destruction. The Great Change is upon us . . . Some say that to change the world you must first burn it down. Now that belief will be tested in the crucible of revolution: the Breakers and Burners have seized the levers of power, the smoke of riots has replaced the smog of industry, and all must submit to the wisdom of crowds. With nothing left to lose, Citizen Brock is determined to become a new hero for the new age, while Citizeness Savine must turn her talents from profit to survival before she can claw her way to redemption. Orso will find that when the world is turned upside down, no one is lower than a monarch. And in the bloody North, Rikke and her fragile Protectorate are running out of allies . . . while Black Calder gathers his forces and plots his vengeance. The banks have fallen, the sun of the Union has been torn down, and in the darkness behind the scenes, the threads of the Weaver's ruthless plan are slowly being drawn together . . . No one writes with the seismic scope or primal intensity of Joe Abercrombie. —Pierce Brown For more from Joe Abercrombie, check out: The Age of Madness A Little Hatred The Trouble With Peace The Wisdom of Crowds The First Law Trilogy The Blade Itself Before They Are Hanged Last Argument of Kings Best Served Cold The Heroes Red Country The Shattered Sea Trilogy Half a King Half a World Half a War

dogman first law: Half a King Joe Abercrombie, 2014-07-15 NAMED ONE OF THE BEST BOOKS OF THE YEAR BY TIME AND THE WASHINGTON POST • LOCUS AWARD WINNER "The Shattered Seas trilogy has worked its way into a very exclusive group of my favorite fantasy novels of all time."—James Dashner, #1 New York Times bestselling author of The Maze Runner "A

fast-paced tale of betrayal and revenge that grabbed me from page 1 and refused to let go.”—George R. R. Martin “I swore an oath to avenge the death of my father. I may be half a man, but I swore a whole oath.” Prince Yarvi has vowed to regain a throne he never wanted. But first he must survive cruelty, chains, and the bitter waters of the Shattered Sea. And he must do it all with only one good hand. The deceived will become the deceiver. Born a weakling in the eyes of his father, Yarvi is alone in a world where a strong arm and a cold heart rule. He cannot grip a shield or swing an axe, so he must sharpen his mind to a deadly edge. The betrayed will become the betrayer. Gathering a strange fellowship of the outcast and the lost, he finds they can do more to help him become the man he needs to be than any court of nobles could. Will the usurped become the usurper? But even with loyal friends at his side, Yarvi finds that his path may end as it began—in twists, and traps, and tragedy. **BONUS:** This edition includes an excerpt from Joe Abercrombie’s *Half the World*.

“Tremendously entertaining . . . lightning-fast and filled with a wonderful collection of rogues, villains and two-faced bastards . . . From the first chapter [Joe Abercrombie] wastes no time as the reader is swept up in a gripping tale of betrayal and revenge.”—SciFi Now “Once this plot has its teeth in you, it will not let go. . . . Abercrombie’s masterful storytelling means that everything, from the characters that you come to love and despise, to the sprawling world that is explored, is enthralling.”—Fantasy Book Review “Abercrombie’s *Shattered Sea* is a fantastic yet believable backdrop to Yarvi’s struggle, a vivid imaginary land.”—The Seattle Times “Intriguing characters . . . nonstop action.”—Chicago Tribune “Half a King is my favorite book by Joe Abercrombie so far, and that’s saying something.”—Patrick Rothfuss “As in all Abercrombie’s books, friends turn out to be enemies, enemies turn out to be friends; the line between good and evil is murky indeed; and nothing goes quite as we expect. With eye-popping plot twists and rollicking good action, *Half a King* is definitely a full adventure.”—Rick Riordan “Enthralling! An up-all-night read.”—Robin Hobb “Polished and sharp, perhaps his most technically proficient novel yet . . . I dare you to read the first chapter and try not to turn the next page.”—Brent Weeks “Half a King can be summed up in a single word: masterpiece. It’s a coming-of-age story. It’s a Viking saga. It’s a revenge tale and family drama and the return of the prodigal son. But most of all, it’s this: a short time alongside people as weak and blundering as we are and, in the midst of it all, as heroic. Far too short a time, as it turns out. What a wonderful book.”—Myke Cole “Half a King is full of all the adventure I’ve come to expect from Abercrombie and a tenderness I never knew he had.”—Sam Sykes

dogman first law: Dog Man Dav Pilkey, 2018-10 Enjoy laughs and giggles with this boxed set of the popular Dog Man series.

dogman first law: Best Served Cold Joe Abercrombie, 2009-07-29 Springtime in Styria. And that means war. There have been nineteen years of blood. The ruthless Grand Duke Orso is locked in a vicious struggle with the squabbling League of Eight, and between them they have bled the land white. While armies march, heads roll and cities burn, and behind the scenes bankers, priests and older, darker powers play a deadly game to choose who will be king. War may be hell but for Monza Murcatto, the Snake of Talins, the most feared and famous mercenary in Duke Orso's employ, it's a damn good way of making money too. Her victories have made her popular -- a shade too popular for her employer's taste. Betrayed, thrown down a mountain and left for dead, Murcatto's reward is a broken body and a burning hunger for vengeance. Whatever the cost, seven men must die. Her allies include Styria's least reliable drunkard, Styria's most treacherous poisoner, a mass-murderer obsessed with numbers and a Northman who just wants to do the right thing. Her enemies number the better half of the nation. And that's all before the most dangerous man in the world is dispatched to hunt her down and finish the job Duke Orso started. . .

dogman first law: Dog Man Martha Sherrill, 2008-02-28 Dog Man: An Uncommon Life on a Faraway Mountain is a stunning portrait of the Japanese rebel who single-handedly rescued the 4,000-year-old Akita dog breed. At the end of World War II, there were only 16 Akita dogs left in Japan. Morie Sawataishi became obsessed with preventing the extinction of the 4,000-year-old Japanese dog breed. He defied convention, broke the law, gave up a prestigious job, and chose instead to take his urbanite wife to Japan's forbidding snow country to start a family, and devote

himself entirely to saving the Akita. Martha Sherrill blends archival research, on-site reportage, and her talent for narrative to reveal Sawataishi's world, providing a profound look at what it takes to be an individual in a culture where rebels are rare, while expertly portraying a side of Japan that is rarely seen by outsiders.

dogman first law: Half a War Joe Abercrombie, 2015-07-28 NAMED ONE OF THE BEST BOOKS OF THE YEAR BY BUZZFEED AND THE INDEPENDENT • New York Times bestselling author Joe Abercrombie delivers the stunning conclusion to the epic fantasy trilogy that began with *Half a King*, praised by George R. R. Martin as “a fast-paced tale of betrayal and revenge that grabbed me from page 1 and refused to let go.” “The Shattered Seas trilogy has worked its way into a very exclusive group of my favorite fantasy novels of all time.”—James Dashner, #1 New York Times bestselling author of *The Maze Runner* Words are weapons. Princess Skara has seen all she loved made blood and ashes. She is left with only words. But the right words can be as deadly as any blade. If she is to reclaim her birthright, she must conquer her fears and sharpen her wits to a lethal edge. Only half a war is fought with swords. The deeply cunning Father Yarvi has walked a long road from crippled slave to king's minister. He has made allies of old foes and stitched together an uneasy peace. But now the ruthless Grandmother Wexen has raised the greatest army since the elves made war on God, and put Bright Yilling at its head—a man who worships only Death. Sometimes one must fight evil with evil. Some—like Thorn Bathu and the sword-bearer Raith—are born to fight, perhaps to die. Others—like Brand the smith and Koll the wood-carver—would rather stand in the light. But when Mother War spreads her iron wings, she may cast the whole Shattered Sea into darkness. Praise for *Half a War* “Filled with swift battles, quick plot twists and witty dialogue.”—New York Daily News “A fantasy for all ages, and all times [that] rends the soul as compulsively as anything Abercrombie has written to date . . . *Half a War* is a success in every way, putting a stupendous capstone on the entire Shattered Sea Trilogy.”—Tordotcom “There's all the sword-swinging and Machiavellian machinations you could ask for in this tale of a final battle between countries and kings.”—Fredericksburg Free Lance-Star “Engaging, mesmerising and jaw-dropping.”—SciFi Now “Abercrombie piles on shocking betrayals and charges his characters a high price for vengeance in this powerful and fitting final volume.”—Publishers Weekly

dogman first law: One-Dog Man Ahmad Kamal, 2000-08 One-Man Dog isn't really the story of a man and a dog. There's a pup in it. And several men in it aged ten or thereabouts. But it is mostly an affectionate recapturing of the perilous, yet infinitely delightful world of childhood, done so vividly, with such warmth, one can only conclude that at some time or other Ahmad Kamal must have been a small boy himself. Let the reader be warned, however, that *One Man Dog* is not a memoir in which the keen edges of reality have been buffed smooth by time. Everything is sharply intact: all the desperate adventures, the disastrous fights, the running skirmishes with parental authority, the frightening brushes with the law, the feverish forays into the world of finance and big business, the ecstatic yearnings that are part of growing up — all are here, in a story to make you look excitedly back into the past and catch your breath at the miracle of your own survival.

dogman first law: Hound-dog Man Fred Gipson, 1980-01-01 A twelve-year-old boy goes on his first hunt with Blackie, the hound-dog man, and is granted his fondest wish

dogman first law: The Inferior Peadar O'Guilin, 2010-09-30 THERE IS BUT ONE LAW: EAT OR BE EATEN Stopmouth and his family know of no other life than the daily battle to survive. To live they must hunt rival species, or negotiate flesh-trade with those who crave meat of the freshest human kind. It is a savage, desperate existence. And for Stopmouth, considered slow-witted hunt-fodder by his tribe, the future looks especially bleak. But then, on the day he is callously betrayed by his brother, a strange and beautiful woman falls from the sky. It is a moment that will change his destiny, and that of all humanity, forever. With echoes of Tarzan, Conan and the Trueman Show, Peadar Ó Guilín's debut is an action and ideas packed blockbuster that will challenge your perceptions of humanity and leave you hungry for more.

dogman first law: Happy Hour in Hell Tad Williams, 2013-09-26 Bobby Dollar has a problem or four of epic proportions. Problem one: his best friend Sam has given him an angel's feather that

also happens to be evidence of an unholy pact between Bobby's employers and those who dwell in the infernal depths. Problem two: Eligor, Grand Duke of Hell, wants to get his claws on the feather at all costs, but particularly at all cost to Bobby . Problem three: Bobby has fallen in love with Casimira, Countess of Cold Hands, who just happens to be Eligor's girlfriend. Problem four: Eligor, aware of Problem three, has whisked Casimira off to the Bottomless Pit itself, telling Bobby he will never see her again unless he hands over the feather. But Bobby, long-time veteran of the endless war between above and below, is not the type of guy who finds Hell intimidating. All he has to do is toss on a demon's body, sneak through the infernal gates, solve the mystery of the angel's feather, and rescue the girl. Saving the day should just be a matter of an eon or two of anguish, mutilation and horror. If only it were that easy.

dogman first law: The Wolf Road Beth Lewis, 2016-07-05 An indomitable young woman fights to escape her past and rejoin humanity in an intimate cat-and-mouse tale of revenge and redemption, from the author of *The Origin of Iris* "A white-knuckle trip through a gritty, frightening, and all-too-plausible postapocalypse."—Paul Tremblay, author of *The Pallbearers Club* Elka barely remembers a time before she knew Trapper. She was just seven years old, wandering lost and hungry in the wilderness, when the solitary hunter took her in. In the years since then, he's taught her how to survive in this desolate land where civilization has been destroyed and men are at the mercy of the elements and each other. But the man Elka thought she knew has been harboring a terrible, monstrous secret. And now that she knows the truth, she may be his next victim. But Trapper's taught her far too well. Elka, too, is a predator, and she's going to fight and survive—no matter what the cost.

dogman first law: *How to be Idle* Tom Hodgkinson, 2007-06-07 How to be Idle is Tom Hodgkinson's entertaining guide to reclaiming your right to be idle. As Oscar Wilde said, doing nothing is hard work. The Protestant work ethic has most of us in its thrall, and the idlers of this world have the odds stacked against them. But here, at last, is a book that can help. From Tom Hodgkinson, editor of the *Idler*, comes *How to be Idle*, an antidote to the work-obsessed culture which puts so many obstacles between ourselves and our dreams. Hodgkinson presents us with a laid-back argument for a new contract between routine and chaos, an argument for experiencing life to the full and living in the moment. Ranging across a host of issues that may affect the modern idler - sleep, the world of work, pleasure and hedonism, relationships, bohemian living, revolution - he draws on the writings of such well-known apologists for idleness as Dr Johnson, Oscar Wilde, Robert Louis Stevenson and Nietzsche. His message is clear: take control of your life and reclaim your right to be idle. 'Well written, funny and with a scholarly knowledge of the literature of laziness, it is both a book to be enjoyed at leisure and to change lives' Sunday Times 'In his life and in this book the author is 100 per cent on the side of the angels' Literary Review 'The book is so stuffed with wisdom and so stuffed with good jokes that I raced through it like a speed freak' Independent on Sunday Tom Hodgkinson is the founder and editor of *The Idler* and the author of *How to be Idle*, *How to be Free*, *The Idle Parent* and *Brave Old World*. In spring 2011 he founded *The Idler Academy* in London, a bookshop, coffeehouse and cultural centre which hosts literary events and offers courses in academic and practical subjects - from Latin to embroidery. Its motto is 'Liberty through Education'.

dogman first law: *Dog Man* Dav Pilkey, 2021 George and Harold create a new comic book hero in *Dog Man*, a crimefighter with the head of a police dog and the body of a policeman, who faces off against his archnemesis Petey the cat.

dogman first law: *Swords & Dark Magic* Jonathan Strahan, Lou Anders, 2010-06-08 An anthology of seventeen original tales of sword and sorcery penned by masters old and new. Elric . . . the Black Company . . . Majipoor. For years, these have been some of the names that have captured the hearts of generations of readers and embodied the sword and sorcery genre. And now some of the most beloved and bestselling fantasy writers working today deliver stunning all-new sword and sorcery stories in an anthology of small stakes but high action, grim humor mixed with gritty violence, fierce monsters and fabulous treasures, and, of course, swordplay. Don't miss the adventure of the decade! Featuring: *Goats of Glory* by Steven Erikson *Tides Elba: A Tale of the Black*

Company by Glen Cook Bloodsport by Gene Wolfe The Singing Spear by James Enge A Wizard in Wiscezan by C.J. Cherryh A Rich Full Week by K.J. Parker A Suitable Present for a Sorcerous Puppet by Garth Nix Red Pearls: An Elric Story by Michael Moorcock The Deification of Dal Bamore: A Tale from Echo City by Tim Lebbon Dark Times at the Midnight Market by Robert Silverberg The Undeified by Greg Keyes Hew the Tintmaster by Michael Shea In the Stacks by Scott Lynch Two Lions, a Witch, and the War-Robe by Tanith Lee The Sea Troll's Daughter by Caitlín R. Kiernan Thieves of Daring by Bill Willingham The Fool Jobs by Joe Abercrombie "[Strahan and Anders] present seventeen original stories that recall the classic works of Robert E. Howard and Fritz Leiber. . . . Fans of the classics will appreciate the tie-ins to familiar series by Michael Moorcock, Glen Cook, and Robert Silverberg, plus a fully authorized Cugel the Clever cameo by Michael Shea."

—Publishers Weekly

dogman first law: *Blue Dog Man* George Rodrigue, 2003-09-01 Blue Dog has become a touchstone of contemporary American culture, and in this edition of 70 brilliant paintings, the reader is taken on an unprecedented journey into the heart of the Blue Dog generation. Full color.

dogman first law: *Sleeping Late on Judgement Day* Tad Williams, 2014-09-11 Bobby Dollar thinks he's seen it all - after all, he's been to Hell and back again. Literally. But he has another think coming. *Sleeping Late on Judgement Day* will find Bobby back in his adopted hometown of San Judas, California, trying to stay out of trouble... and failing. His love life is still a mess, there are one too many people who have it out for him, and drowning his sorrows in a nice glass of whisky won't keep the demons at bay forever. Bobby's going to have to pull himself together and make a few tough decisions before time runs out. The problem is, time could run out at any moment. In the final Bobby Dollar novel in Tad Williams' groundbreaking epic fantasy trilogy, fallen angel Bobby Dollar will finally be forced to confront the one problem he can't talk his way out of: his own.

dogman first law: *The Girl and the Mountain (Book of the Ice, Book 2)* Mark Lawrence, 2021-04-29 Second novel in the chilling and epic new fantasy series from the bestselling and critically-acclaimed author of *PRINCE OF THORNS* and *RED SISTER*. 'If you like dark you will love Mark Lawrence. And when the light breaks through and it all makes sense, the contrast is gorgeous' ROBIN HOBB

dogman first law: Beyond Redemption Michael R. Fletcher, 2015-06-16 "Set in a world where madness equates to power . . . An alarming, original and compulsive tale laced with a blackly comic sensibility." —Anthony Ryan, New York Times-bestselling author A darkly imaginative writer in the tradition of Joe Abercrombie, Peter V. Brett, and Neil Gaiman conjures a gritty mind-bending fantasy, set in a world where delusion becomes reality . . . and the fulfillment of humanity's desires may well prove to be its undoing. Faith shapes the landscape, defines the laws of physics, and makes a mockery of truth. Common knowledge isn't an axiom, it's a force of nature. What the masses believe is. But insanity is a weapon, conviction a shield. Delusions give birth to foul new gods. Violent and dark, the world is filled with the Geisteskranken—men and women whose delusions manifest, twisting reality. High Priest Konig seeks to create order from chaos. He defines the beliefs of his followers, leading their faith to one end: a young boy, Morgen, must Ascend to become a god. A god they can control. But there are many who would see this would-be-god in their thrall, including the High Priest's own Doppels, and a Slaver no one can resist. Three reprobates—The Greatest Swordsman in the World, a murderous Kleptic, and possibly the only sane man left—have their own nefarious plans for the young god. As these forces converge on the boy, there's one more obstacle: time is running out. When one's delusions become more powerful, they become harder to control. The fate of the Geisteskranken is to inevitably find oneself in the Afterdeath. The question, then, is: Who will rule there?

dogman first law: The Eye of Argon Jim Theis, Weinstein Lee, 2021-04-30 This is not a hoax. Jim Theis was a real person, who wrote *The Eye of Argon* in all seriousness as a teenager, and published it in a fanzine, *Osfan* in 1970. But the story did not pass into the oblivion that awaits most amateur fiction. Instead, a miracle happened, and transcribed and photocopied texts began to circulate in science fiction circles, gaining a wide and incredulous audience among both

professionals and fans. It became the ultimate samizdat, an underground classic, and for more than thirty years it has been the subject of midnight readings at conventions, as thousands have come to appreciate the negative genius of this amazing Ed Wood of prose.

dogman first law: *Guide to Creating Comics in 3-D (Dog Man)* Kate Howard, 2019-01-10 Attached to hardcover binding (20 cm); includes dry erase marker, 3-D glasses, and book of stickers.

dogman first law: *Peace and Turmoil* Elliot Brooks, 2019-03-18 Peace and Turmoil is the first installment in an epic fantasy series following heirs from across the land of Abra'am as they try to navigate magic, politics, and fiends.

dogman first law: *The Width of the World* David Baldacci, 2017 Having discovered the truth about the town of Wormwood before surviving the dangerous wilderness of the Quag, heroine Vega Jane, who's endured more than anyone before her, is confronted by devastating forces unlike any she's ever encountered.

dogman first law: *Dog Man: the First Seven Books* Dav Pilkey, 2020-10 Dog Man is the crime-biting canine who is part dog, part man and ALL HERO! This boxed set features the first seven books in the best-selling, awardwinning series from the creator of Captain Underpants.

dogman first law: *Dog Man Paw-Some Journal* Dav Pilkey, 2020-05

dogman first law: *Dog Man: Mothering Heights: A Graphic Novel (Dog Man #10): From the Creator of Captain Underpants* Dav Pilkey, 2021-03-23 Dog Man and Petey face their biggest challenges yet in the tenth Dog Man book from worldwide bestselling author and illustrator Dav Pilkey. Dog Man is down on his luck, Petey confronts his not so purr-fect past, and Grampa is up to no good. The world is spinning out of control as new villains spill into town. Everything seems dark and full of despair. But hope is not lost. Can the incredible power of love save the day? Dav Pilkey's wildly popular Dog Man series appeals to readers of all ages and explores universally positive themes, including love, empathy, kindness, persistence, and the importance of doing good.

dogman first law: *Best Served Cold* Joe Abercrombie, 2009-06-01 Springtime in Styria. And that means war. There have been nineteen years of blood. The ruthless Grand Duke Orso is locked in a vicious struggle with the squabbling League of Eight, and between them they have bled the land white. While armies march, heads roll and cities burn, behind the scenes bankers, priests and older, darker powers play a deadly game to choose who will be king. War may be hell but for Monza Murcatto, the Snake of Talins, the most feared and famous mercenary in Duke Orso's employ, it's a damn good way of making money too. Her victories have made her popular - a shade too popular for her employer's taste. Betrayed, thrown down a mountain and left for dead, Murcatto's reward is a broken body and a burning hunger for vengeance. Whatever the cost, seven men must die. Her allies include Styria's least reliable drunkard, Styria's most treacherous poisoner, a mass-murderer obsessed with numbers and a Northman who just wants to do the right thing. Her enemies number the better half of the nation. And that's all before the most dangerous man in the world is dispatched to hunt her down and finish the job Duke Orso started... Springtime in Styria. And that means revenge.

dogman first law: *Albany Law Journal* , 1900

dogman first law: *The Thinking Dog's Man* Ted Patrick, 1964 The mystique of the relationship between man and his dog--Jacket subtitle.

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